

Exploring performance of GeoCAT data analysis routines on GPUs



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Outline:

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 - CuPy
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- Implementation:
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 - Array Types Conversions
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Motivation: CPU vs. GPU

CPUs:

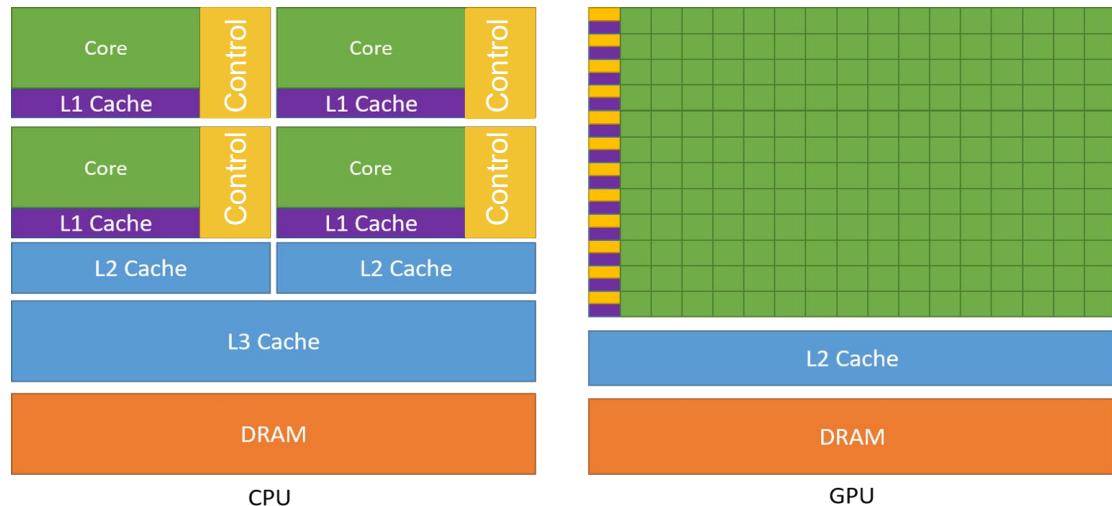
- Fast clock cycle
- Few cores



GPUs:

- Slower clock cycle
- Many cores
- Massive parallelism

Scientific Computation
(GeoCAT), Deep Learning



Geoscience community analysis toolkit:

- Pivot to Python - 2019
- GeoCAT-comp: previous NCL's non -WRF computational routines and other geoscientific analysis functions in Python .
- Built on **Pangeo** software ecosystem: **NumPy**, **Xarray**, **Dask**
- Sequential or Parallelized on the CPU using Dask.



Data processing and data analysis is an embarrassingly parallel task and computationally intensive.

The project's focus: Meteorology.py and Crop.py

<https://geocat.ucar.edu/>

<https://github.com/NCAR/geocat-comp>

GPU Programming



```
import cupy as cp
arr1 = cp.random.rand(10**2)
arr2 = cp.random.rand(10**2)
s = cp.add(arr1, arr2) ...
```



NVIDIA.
CUDA®
C/C++

```
// Device code
__global__ void VecAdd(float* A, float* B, float* C, int N)
{
    int i = blockDim.x * blockIdx.x + threadIdx.x;
    if (i < N)
        C[i] = A[i] + B[i];
}
```

```
// Host code
int main()
{
    int N = ...;
    size_t size = N * sizeof(float);

    // Allocate input vectors h_A and h_B in host memory
    float* h_A = (float*)malloc(size);
    float* h_B = (float*)malloc(size);
    float* h_C = (float*)malloc(size);

    // Initialize input vectors
    ...

    // Allocate vectors in device memory
    float* d_A;
    cudaMalloc(&d_A, size);
    float* d_B;
    cudaMalloc(&d_B, size);
    float* d_C;
    cudaMalloc(&d_C, size);

    // Copy vectors from host memory to device memory
    cudaMemcpy(d_A, h_A, size, cudaMemcpyHostToDevice);
    cudaMemcpy(d_B, h_B, size, cudaMemcpyHostToDevice);

    // Invoke kernel
    int threadsPerBlock = 256;
    int blocksPerGrid =
        (N + threadsPerBlock - 1) / threadsPerBlock;
    VecAdd<<<blocksPerGrid, threadsPerBlock>>>(d_A, d_B, d_C, N);

    // Copy result from device memory to host memory
    // h_C contains the result in host memory
    cudaMemcpy(h_C, d_C, size, cudaMemcpyDeviceToHost);

    // Free device memory
    cudaFree(d_A);
    cudaFree(d_B);
    cudaFree(d_C);

    // Free host memory
    ...
}
```

GPU array backend in Python:

- drop-in replacement to run existing NumPy code on NVIDIA CUDA or AMD ROCm framework.



Installation of CuPy on Casper for NVIDIA devices:

- conda activate geocat
- module load cuda/11.6
- conda install -c conda-forge cupy cudatoolkit=11.6



NumPy vs. CuPy

Example of Supported Functions

NumPy	CuPy
<code>numpy.array</code>	<code>cupy.array</code>
<code>numpy.sum</code>	<code>cupy.sum</code>
<code>numpy.allclose</code>	<code>cupy.allclose</code>
<code>numpy.matmul</code>	<code>cupy.matmul</code>
<code>numpy.asarray</code>	<code>cupy.asarray</code>
<code>scipy.fft.fft</code>	<code>cupyx.scipy.fft.fft</code>
<code>scipy.linalg.convolution_matrix</code>	<code>cupyx.scipy.linalg.convolution_matrix</code>

Not provided for these functions and dtypes:

`numpy.block`

`numpy.complex256`

`numpy.delete`

`numpy.insert`

`numpy.cast`

`numpy.float128`

`numpy.ScalarType`

Using cupy as the simple drop -in replacement of numpy and compare the performance of CuPy and NumPy in terms of speedup

Pros:

- **CUB variable:** os.environ['CUPY_ACCELERATORS'] ='cub'
 - Optimizes the GPU computation for reduction functions
- **CuTensor:** os.environ['CUPY_ACCELERATORS'] ='cutensor'
 - Optimizes the GPU computation for tensor operations

Cons:

- Speedup might be limited to the large array size
- May not speed up for some functions:
 - Search functions e.g., xarray.where()

Array Types Conversions

Existing Infrastructure:



```
g_array =  
cupy.asarray(c_array)
```

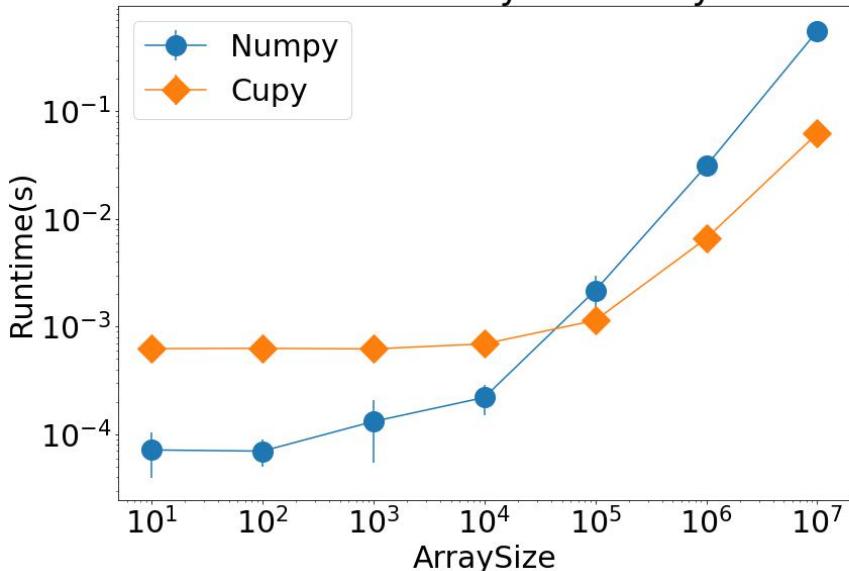
```
g_array = xarray.DataArray(  
cupy.asarray(c_array.data))
```

```
g_array = xarray.DataArray(  
c_array.data.map_blocks(  
cupy.asarray))
```

Results

Performance for meteorology.relhum

Relhum - CuPy vs NumPy

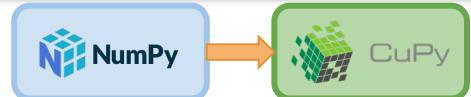


GPU node: 1 NVIDIA Tesla V100 32GB SXM2 GPUs with NVLink

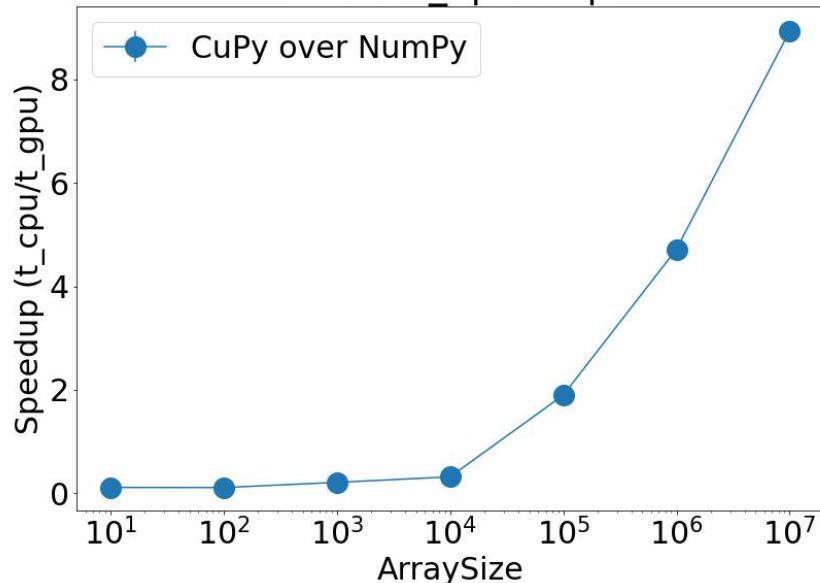
1 CPU core from 2 18-core 2.3-GHz Intel Xeon Gold 6140 (Skylake) processors per node

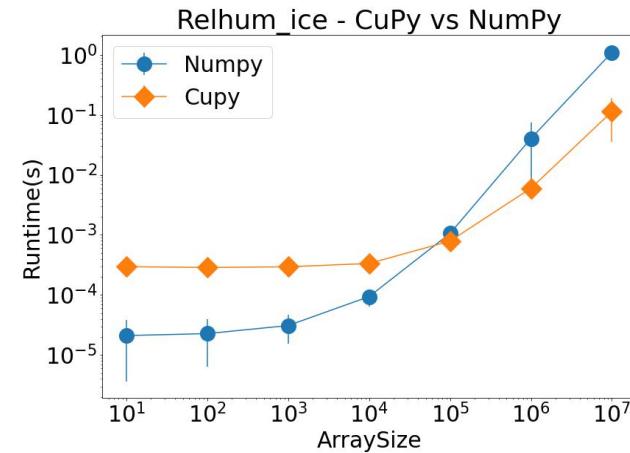
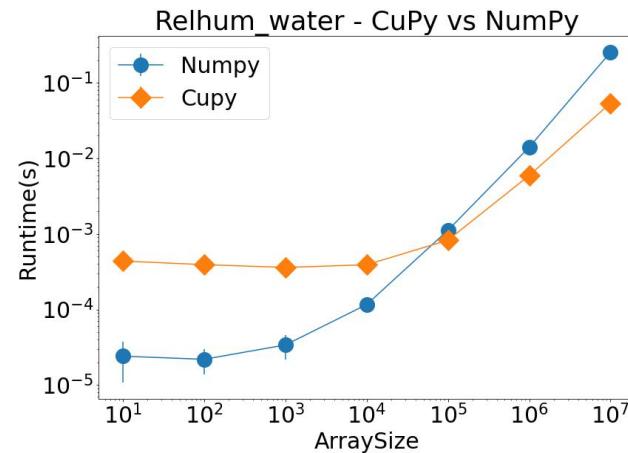
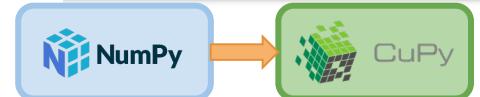
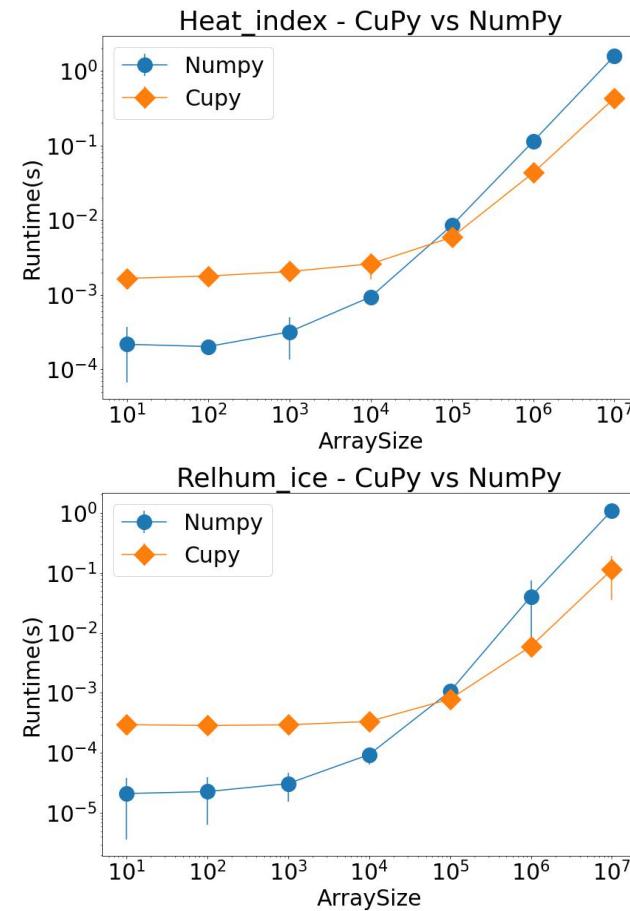
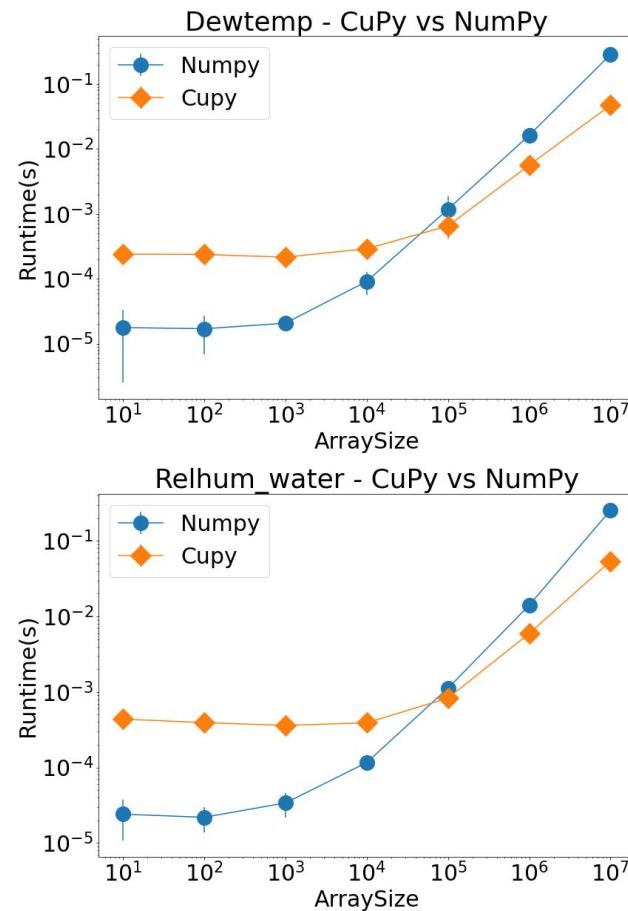
CPU nodes: Dual-socket nodes, 18 cores per socket

2.3-GHz Intel Xeon E5-2697V4 (Broadwell) processors 16 flops per clock



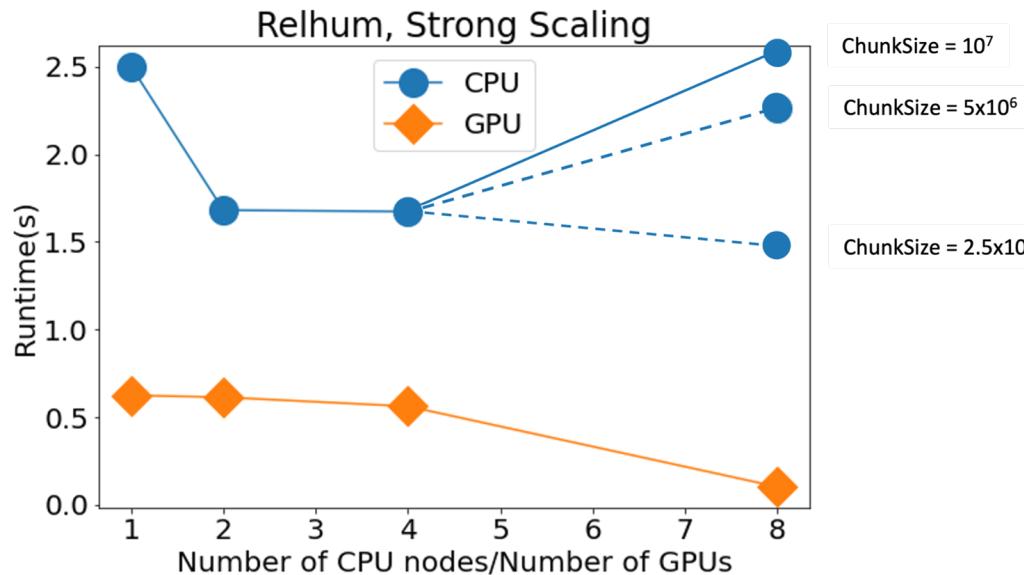
Relhum_Speedup



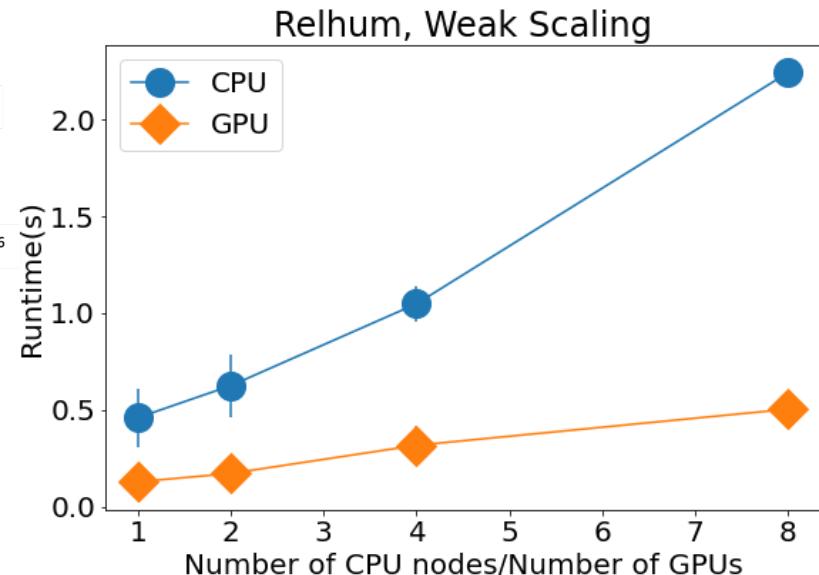


Scalability: Strong and Weak Scaling

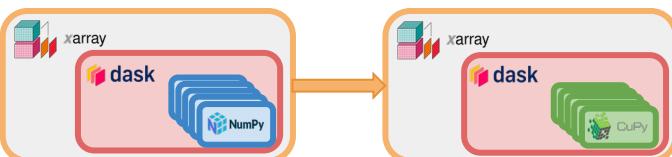
Array size: 10^7



Array size: 10^6



GPU node: 8 NVIDIA Tesla V100 32GB SXM2 GPUs with NVLink
2 18-core 2.3-GHz Intel Xeon Gold 6140 (Skylake) processors per node
CPU nodes: Dual-socket nodes, 18 cores per socket
2.3-GHz Intel Xeon E5-2697V4 (Broadwell) processors 16 flops per clock



Challenges

- Learning Dask
- CuPy support for Numba JIT compiler
- Correct way for benchmarking and gathering data

Conclusion and Future Work

- ❖ Explored ways to port GeoCAT-comp to run on GPUs
- ❖ Provided a template to port other GeoCAT-comp routines to GPU
- ❖ Ported some serial and CPU parallelized GeoCAT-comp routines to GPU, and analyzed the performance
- ❖ Validated the results of NumPy and CuPy to a precision of 10^{-7}

The priority was on delivering an easy implementation to the GeoCAT team. Refactoring of the code is required if better performance is desired.

Future Work:

- Port other GeoCAT-comp routines
- Push the ported code to production
- Investigate writing kernel functions with Numba, and cuNumeric

Thank you!

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ASAP Team!

GeoCAT Team!

Orhan Eroglu, Anissa Zacharias

CSG Team!

Brian Vanderwende

SIParCS Team!

Virginia Do, AJ Lauer, Jerry Cicccone, Francesgladys Pulido and other 2022 interns.

GeoCAT Github:



Ported Branch Github:



Questions?