

# GPU Benefits for Earth System Science

Stan Posey, Program Manager, ESS Domain NVIDIA (HQ), Santa Clara, CA

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# TOPICS

- **ACHIEVEMENTS IN HPC AND AI**
- **NUMERICAL MODEL DEVELOPMENTS**
- **GPU UPDATE ON MPAS-A**

# World-Leading HPC Systems Deploy NVIDIA GPUs



**ORNL Summit**  
#1 Top 500  
27,648 GPUs | 144 PF



**LLNL Sierra**  
#2 Top 500  
17,280 GPUs | 95 PF



**Piz Daint**  
Europe's Fastest  
5,704 GPUs | 21 PF



**ABCI**  
Japan's Fastest  
4,352 GPUs | 20 PF



**ENI HPC4**  
Fastest Industrial  
3,200 GPUs | 12 PF

## NERSC-9 HPC System Based on "Volta-Next" GPU During 2020:

**Perlmutter: A System Optimized for Science**





# SC18 Gordon Bell Award: NERSC and NVIDIA Team

## Exascale Deep Learning for Climate Analytics

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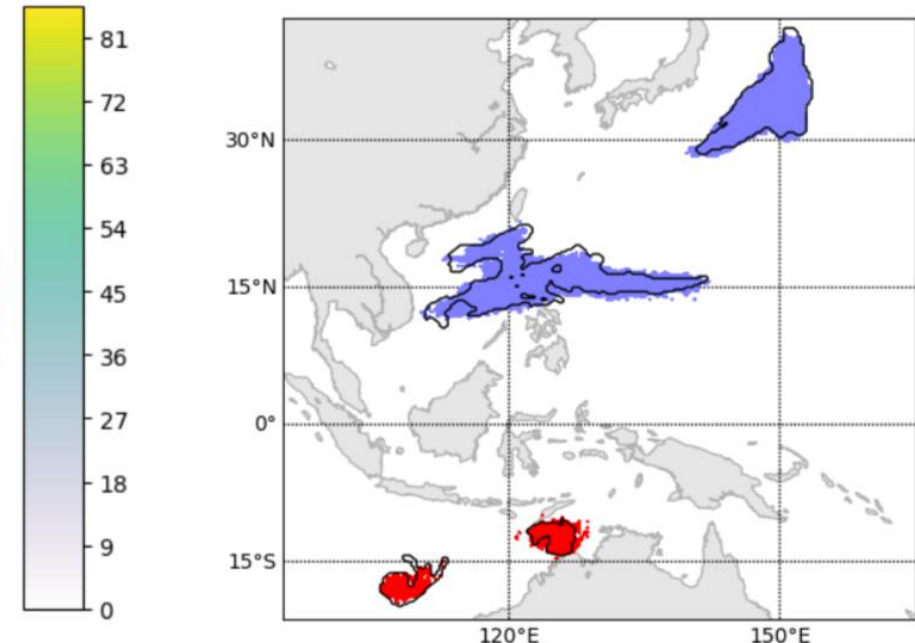
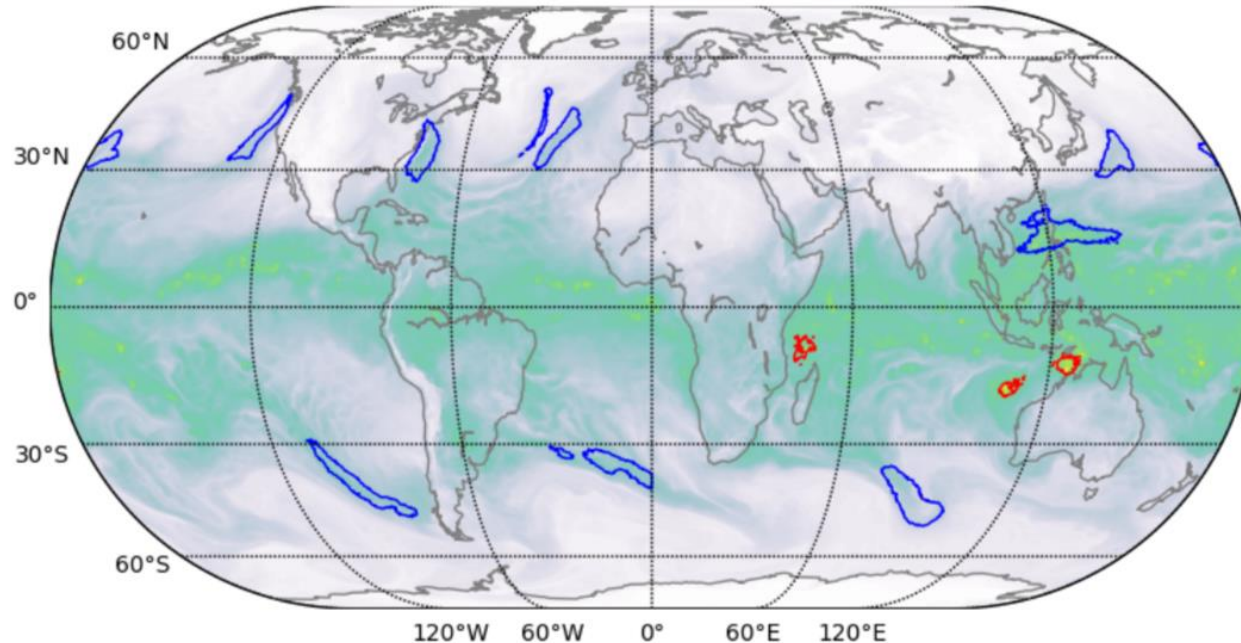
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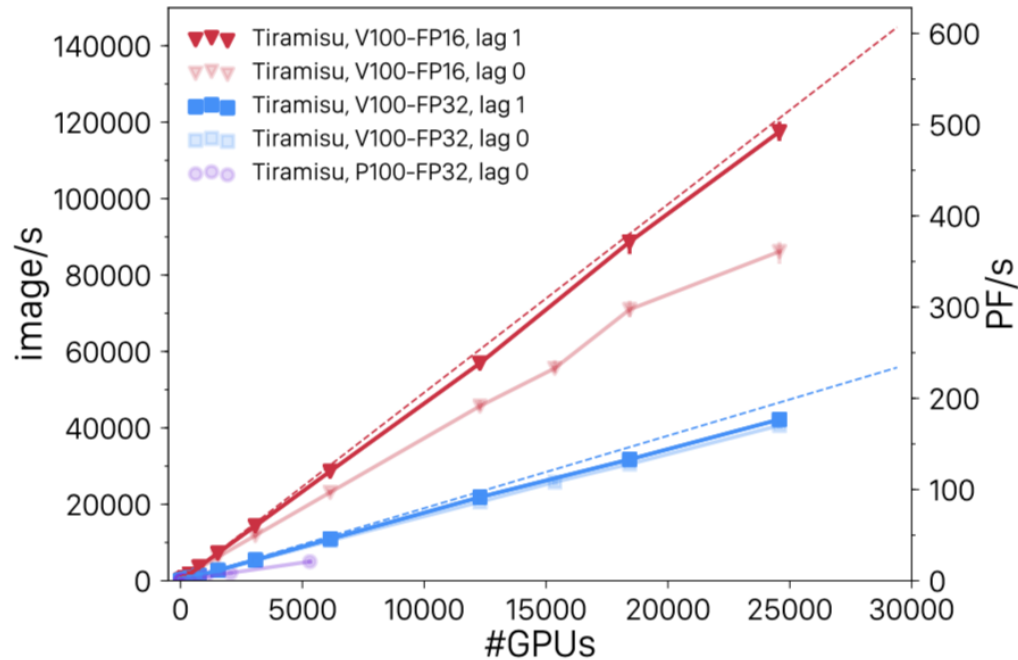
Michael Houston†  
mhouston@nvidia.com



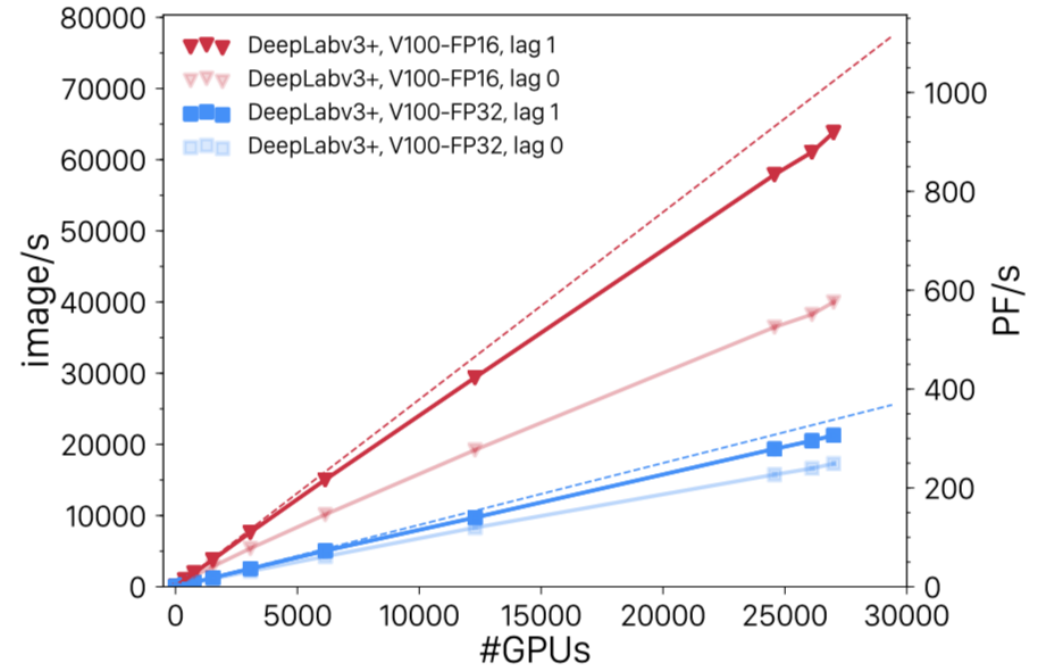
Segmentation of Tropical Storms and Atmospheric Rivers on Summit using convolutional neural networks.

# SC18 Gordon Bell Award: NERSC and NVIDIA Team

## Exascale Deep Learning for Climate Analytics



(a) Tiramisu

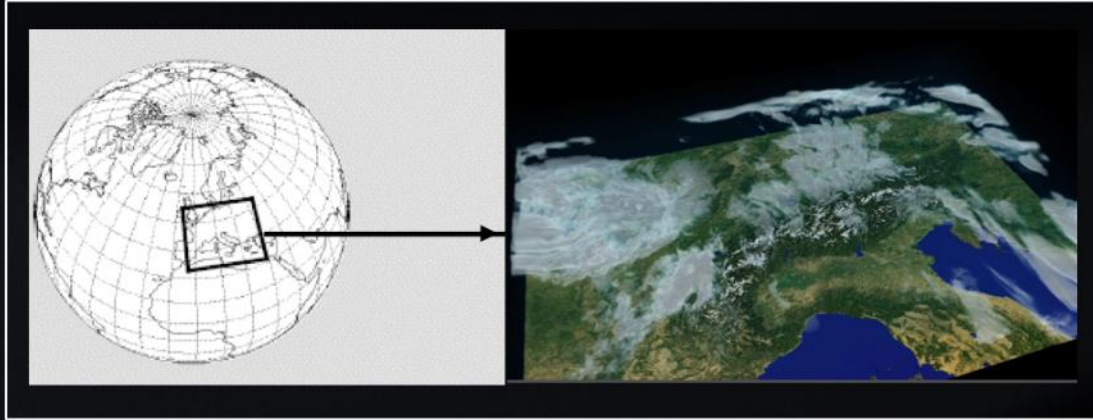


(b) DeepLabv3+

Nearly perfect weak scaling up to 25k GPUS. 1 Exa-flop of performance. 100 years of climate model data in hours  
Demonstrates the power of this approach for large-scale data analysis

# SC18 NVIDIA Announcements on NWP Models

## GPU Accelerated Weather Applications



COSMO  
**14x**

WRF  
**9x**

MPAS  
**12x**

\* Speedup comparing one 2x Skylake vs 4xV100 Server

SuperComputing 2018

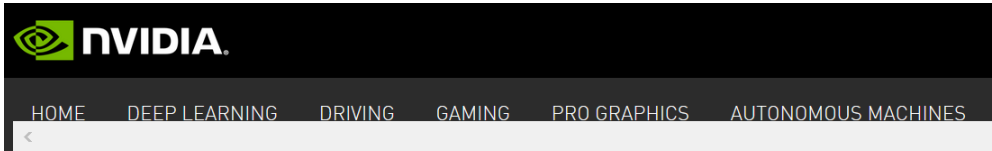
# CEO JENSEN HUANG TAKES THE STAGE AT SUPERCOMPUTING 2018

November 12 | Dallas, Texas



\* Speedups comparing 2 x Skylake CPU vs. 4 x V100 GPU

# New NVIDIA AI Tech Centre at Reading University



## NVIDIA Launches Technology Center to Advance AI Research



<https://blogs.nvidia.com/blog/2019/06/19/ai-technology-center-uk/>

**The Advanced Computing for Environmental Science (ACES) research group conducts cutting-edge research in computer science to accelerate environmental science.**

Environmental science depends on the analysis of large volumes of observational data and on sophisticated simulation schemes, coupling different physics on multiple time and spatial scales, demanding both supercomputing and specialised data analysis systems. ACES research themes address the future of the relevant computing and data systems.

ACES is based in the [Computer Science Department](#) at the [University of Reading](#).

# TOPICS

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- **NUMERICAL MODEL DEVELOPMENTS**
- GPU UPDATE ON MPAS-A



# NVIDIA Collaborations With Atmospheric Models

**Global:**

**Model**

**Organizations**

**Funding Source**



**E3SM-EAM, SAM**

**US DOE: ORNL, SNL**

**E3SM, ECP**



**MPAS-A**

**NCAR, UWyo, KISTI, IBM**

**WACA II**



**FV3/UFS**

**NOAA**

**SENA**



**NUMA/NEPTUNE**

**US Naval Res Lab, NPS**

**ONR**



**IFS**

**ECMWF**

**ESCAPE**



**GungHo/LFRic**

**MetOffice, STFC**

**PSyclone**



**ICON**

**DWD, MPI-M, CSCS, MCH**

**PASC ENIAC**



**KIM**

**KIAPS**

**KMA**



**CLIMA**

**CLIMA (NASA JPL, MIT, NPS)**

**Private, US NSF**



**FV3**

**Vulcan, UW/Bretherton**

**Private**

**PAUL G. ALLEN**

**Regional:**

**COSMO**

**MCH, CSCS, DWD**

**PASC GridTools**



**AceCAST-WRF**

**TempoQuest**

**Venture backed**



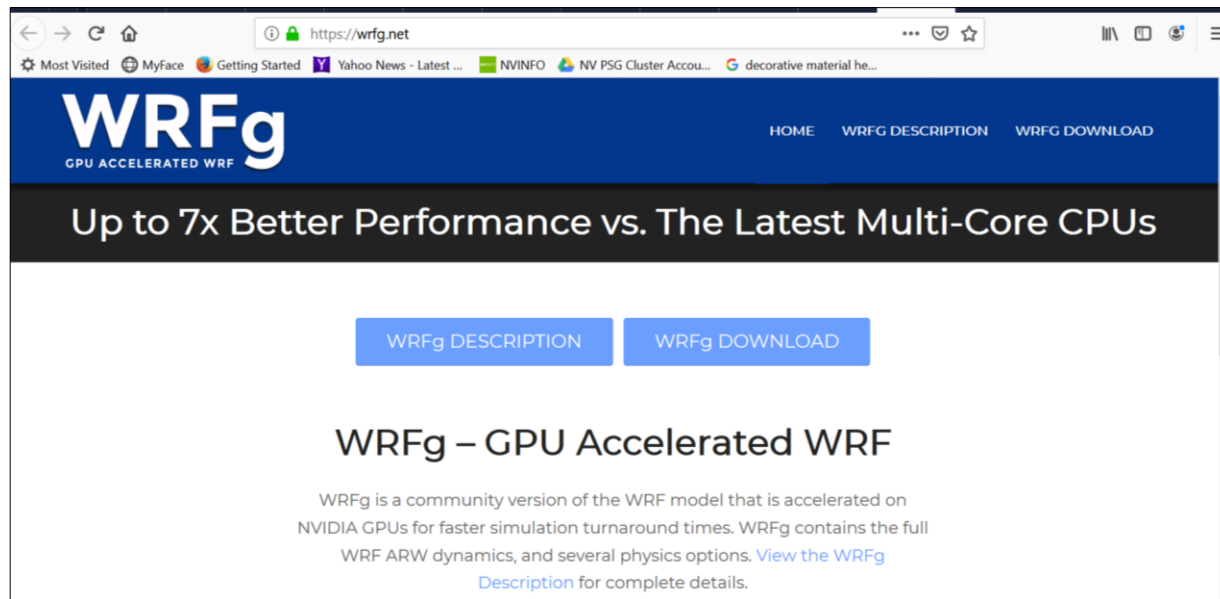
# WRFg Collaboration with TempoQuest



- WRFg Based on ARW release 3.8.1
- Several science-ready features:
  - Full WRF on GPU; 21 physics options
  - Complete nesting functionality

## ● WRFg Physics Options (21)

● Request download: <https://wrfg.net>



### Microphysics

Kessler	1
WSM6	6
Thompson	8
Morrison	10
Aerosol-aware Thompson	28

### Radiation

Dudhia (sw)	1
RRTMG (lw + sw)	4

### Planetary boundary layer

YSU	1
MYNN	5

### Surface layer

Revised MM5	1
MYNN	5

### Land surface

5-layer TDS	1
Unified Noah	2
RUC	3

### Cumulus

Kain-Fritsch	1; 11; 99
BMJ	2
Grell-Devenl	93
GRIMS Shallow Cumulus	SHCU=3



# NV-WRFg Summit Scaling on 512 Nodes / 3,072 GPUs

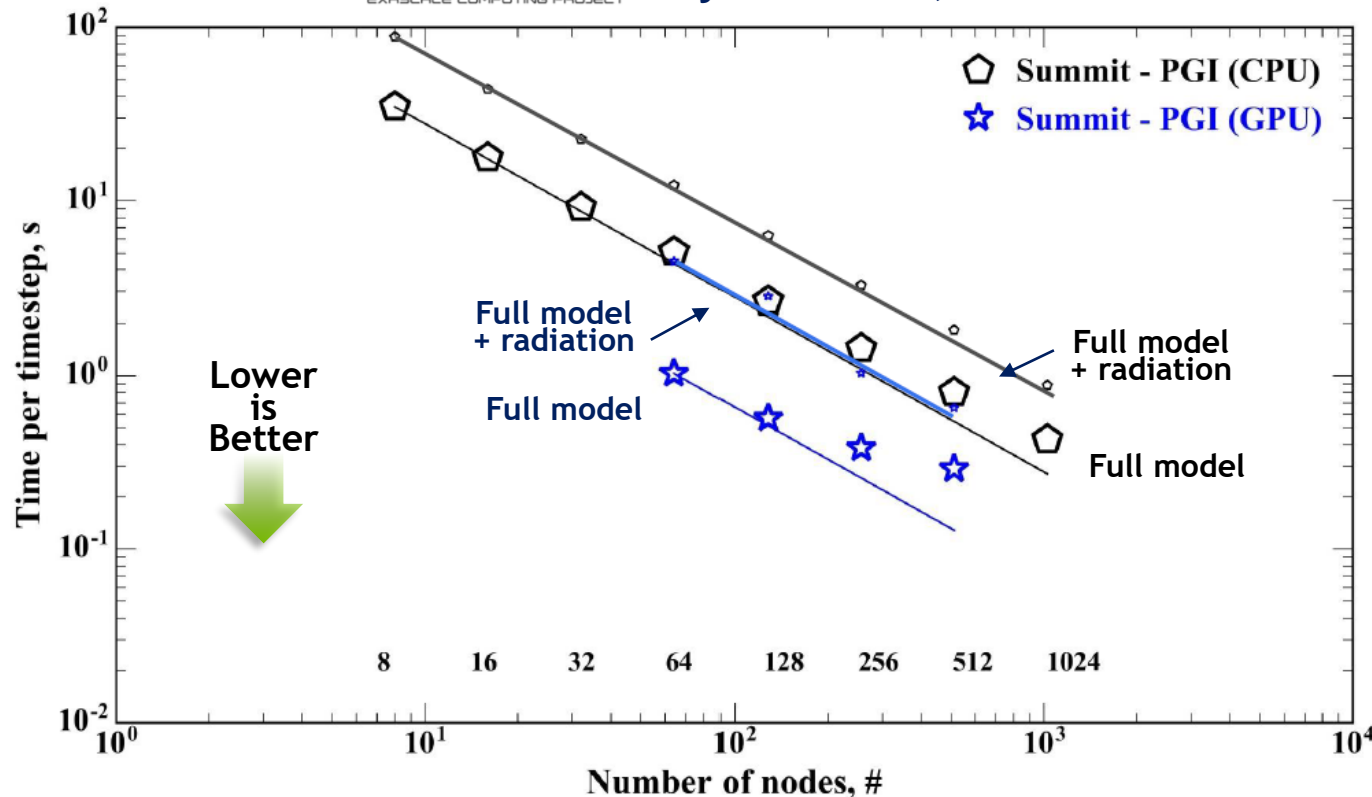
## GPU Performance Study for the WRF Model on Summit



-Jeff Adie, NVIDIA, Gökhan Sever, Rajeev Jain, DOE Argonne NL, and Stan Posey, NVIDIA



Multiscale Coupled Urban Systems – PI, C. Catlett



Joint WRF and MPAS Users' Workshop 2019  
NCAR, Boulder, USA

- ORNL Summit node:
  - 2 x P9 + 6 x V100
  - OpenACC, PGI 19.1
- Based on NCAR WRF 3.7.1
- WRF model configuration:
  - Total 3.7B cells
  - Thompson MP
  - RRTM / Dudhia
  - YSU PBL
  - Revised MM5+TDS4

# MeteoSwiss Operational COSMO NWP on GPUs



CRAY

FRANKFURT, Germany, June 18, 2019 (GLOBE NEWSWIRE) -

## Swiss Federal Office of Meteorology and Climatology Advances Weather Forecasting With New Cray Supercomputer and Storage

CSCS' new CS-Storm® is configured with 18 compute nodes, each with 8 NVIDIA® V100 GPUs and 2 Intel® Xeon® Gold 6134 CPUs, and includes two Cray ClusterStor® L300 storage systems. The CS-Storm was accepted in April 2019 and will become fully operational in 2020.

**18 Nodes x 8 x V100 = 144 Total GPUs**

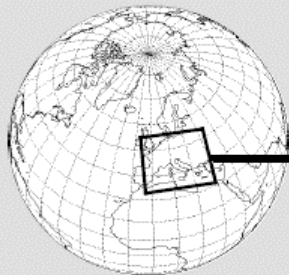
## MeteoSwiss Roadmap

- New V100 system in 2019
- New EPS configurations operational in 2020
- New ICON-LAM in ~2022 (Pre-operational in 2020)

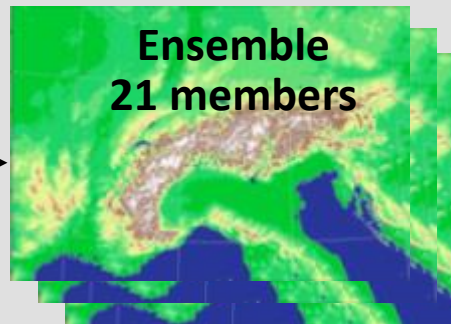
## MeteoSwiss COSMO NWP Configurations During 2020

With V100 GPUs

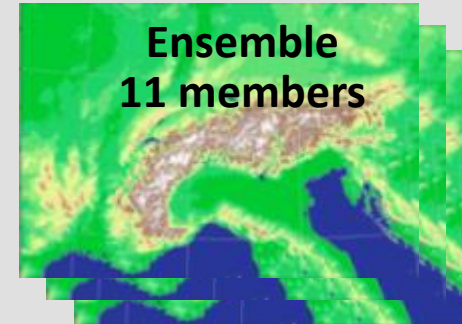
IFS from ECMWF  
4 per day, 18km / 9km (?)



COSMO-2E (2 KM)  
4 per day, 5 day forecast



COSMO-1E (1 KM)  
8 per day, 33 hr forecast



# COSMO 1km Near-Global Atmosphere on GPUs

Geosci. Model Dev., 11, 1665–1681, 2018  
<https://doi.org/10.5194/gmd-11-1665-2018>  
© Author(s) 2018. This work is distributed under  
the Creative Commons Attribution 4.0 License.



## Near-global climate simulation at 1 km resolution: establishing a performance baseline on 4888 GPUs with COSMO 5.0

Oliver Fuhrer<sup>1</sup>, Tarun Chadha<sup>2</sup>, Torsten Hoefler<sup>3</sup>, Grzegorz Kwasniewski<sup>3</sup>, Xavier Lapillonne<sup>1</sup>, David Leutwyler<sup>4</sup>, Daniel Lüthi<sup>4</sup>, Carlos Osuna<sup>1</sup>, Christoph Schär<sup>4</sup>, Thomas C. Schulthess<sup>5,6</sup>, and Hannes Vogt<sup>6</sup>

<sup>1</sup>Federal Institute of Meteorology and Climatology, MeteoSwiss, Zurich, Switzerland

<sup>2</sup>ITS Research Informatics, ETH Zurich, Switzerland

<sup>3</sup>Scalable Parallel Computing Lab, ETH Zurich, Switzerland

<sup>4</sup>Institute for Atmospheric and Climate Science, ETH Zurich, Switzerland

<sup>5</sup>Institute for Theoretical Physics, ETH Zurich, Switzerland

<sup>6</sup>Swiss National Supercomputing Centre, CSCS, Lugano, Switzerland

**Correspondence:** Oliver Fuhrer ([oliver.fuhrer@meteoswiss.ch](mailto:oliver.fuhrer@meteoswiss.ch))

Received: 16 September 2017 – Discussion started: 5 October 2017

Revised: 7 February 2018 – Accepted: 8 February 2018 – Published: 2 May 2018

**Abstract.** The best hope for reducing long-standing global climate model biases is by increasing resolution to the kilometer scale. Here we present results from an ultrahigh-resolution non-hydrostatic climate model for a near-global setup running on the full Piz Daint supercomputer on 4888 GPUs (graphics processing units). The dynamical core of the model has been completely rewritten using a domain-specific language (DSL) for performance portability across

in the availability of water resources and the occurrence of droughts (Pachauri and Meyer, 2014).

Current climate projections are mostly based on global climate models (GCMs). These models represent the coupled atmosphere–ocean–land system and integrate the governing equations, for instance, for a set of prescribed emissions scenarios. Despite significant progress during the last decades, uncertainties are still large. For example, current estimates

## Large Scale COSMO HPC Demonstration Using ~5000 GPUs



Source: <https://www.geosci-model-dev-discuss.net/gmd-2017-230/>

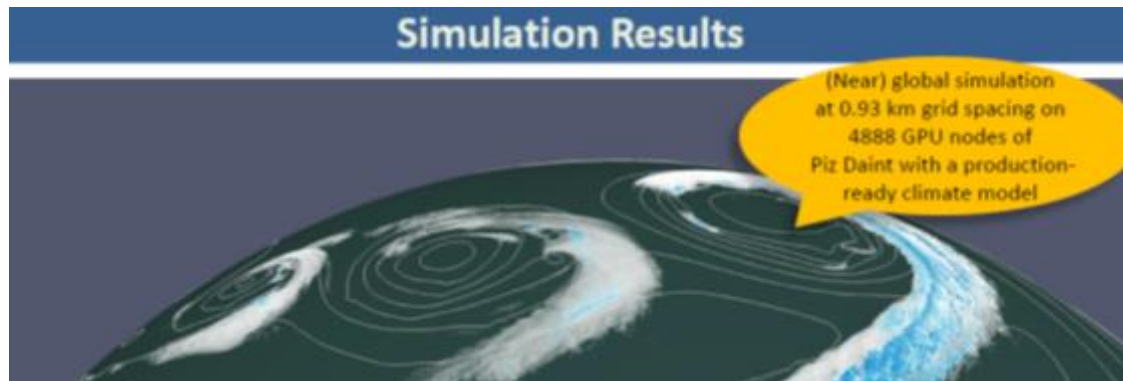


# COSMO 1km Near-Global Atmosphere on GPUs

Near-global climate simulation at 1 km resolution: establishing a performance baseline on 4'888 GPUs with COSMO 5.0

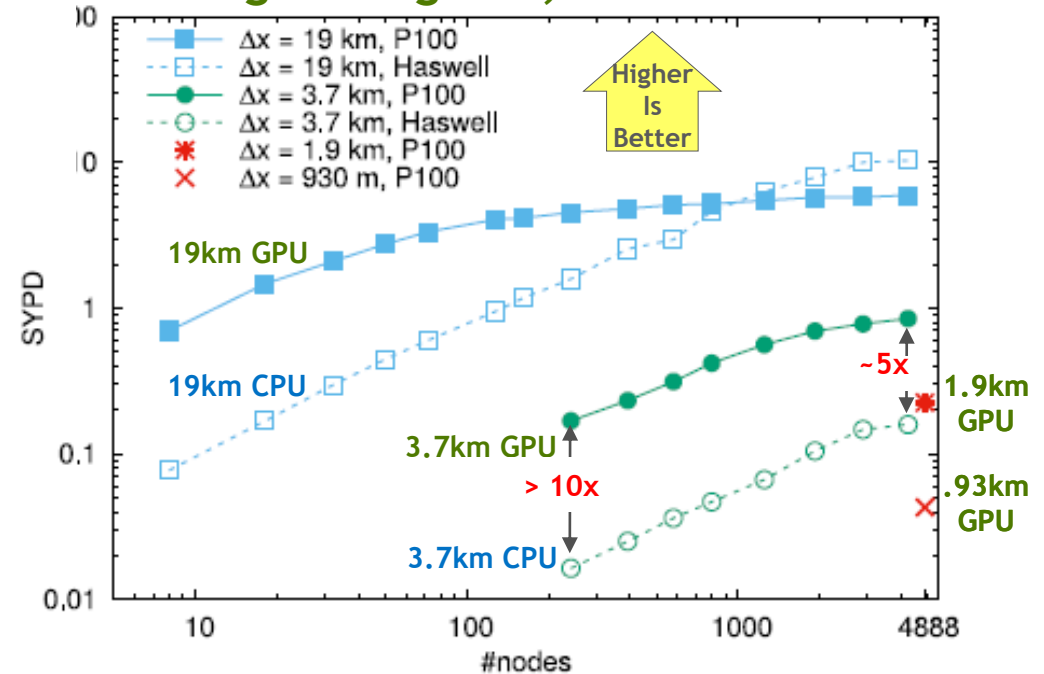
Oliver Fuhrer<sup>1</sup>, Tarun Chadha<sup>2</sup>, Torsten Hoefler<sup>3</sup>, Grzegorz Kwasniewski<sup>3</sup>, Xavier Lapillonne<sup>1</sup>, David Leutwyler<sup>4</sup>, Daniel Lüthi<sup>4</sup>, Carlos Osuna<sup>1</sup>, Christoph Schär<sup>4</sup>, Thomas C. Schulthess<sup>5,6</sup>, and Hannes Vogt<sup>6</sup>

- Oliver Fuhrer, et al, MeteoSwiss  



**Piz Daint**  
 #6 Top500  
 25.3 PetaFLOPS  
 5320 x P100 GPUs

Strong Scaling to 4,888 x P100 GPUs



$\Delta x$	# nodes	SYPD	MWh / SY
0.93 km	4,888	0.043	596
1.9 km	4,888	0.23	97.8

Source: <https://www.geosci-model-dev-discuss.net/gmd-2017-230/>



# NOAA FV3 and GPU Developments (Chen - 2019)

## NOAA FV3 GPU Strategy Includes OpenACC and GridTools

-From Presentation by Dr. Xi Chen, NOAA GFDL, PASC 19, June 2019, Zurich, CH

### FV3 GPU development status and external collaborations

- OpenACC + Cuda
  - In house **[X. Chen, others]**
- GridTools/Kokkos
  - Swiss National Supercomputing Centre (CSCS)
  - Vulcan Group **[C. Bretherton, O. Fuhrer]**
  - DOE/NASA **[W. Putman, others]**

- **2012: Early GPU development by NASA GSFC GMAO**



### Future FV3 Developments and the Participation of DYAMOND in the Era of E-Class HPCs

Xi Chen<sup>1,2</sup>, Shian-Jiann Lin<sup>2</sup>, and the FV3 Team

13 June 2019

Zürich, Switzerland

<sup>1</sup>Atmospheric Oceanic Sciences, Princeton University, Princeton, NJ USA

<sup>2</sup>NOAA's Geophysical Fluid Dynamics Lab, Princeton, NJ USA



# 2019 ORNL Hackathons and GPU Model Progress

Location - Date	Organizations	Model(s)	Hackathon Project
KISTI (KR) - Feb	KISTI	MPAS	Physics (WSM6)
CAS (CN) - May	CMA	GRAPES	PRM advection
ETH Zurich- Jun	MCH, MPI-M, CSCS	ICON	Physics, radiation
MIT - Jun	MIT, CiMA	CiMA Ocean	Subgrid scale LES
Princeton - Jun	NOAA GFDL	FV3/UFS	SWE mini-app kernels, UFS radiation package
NERSC - Jul	DOE LBNL	E3SM	MMF (ECP)
Met Office - Sep	Met Office, STFC	NEMOVAR, WW III	Miniapp (?)
ORNL - Oct	DOE ORNL, SNL	E3SM	SCREAM (Kokkos)

# 2019 ORNL Hackathons and GPU Model Progress

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# CLiMA: New Climate Model Development



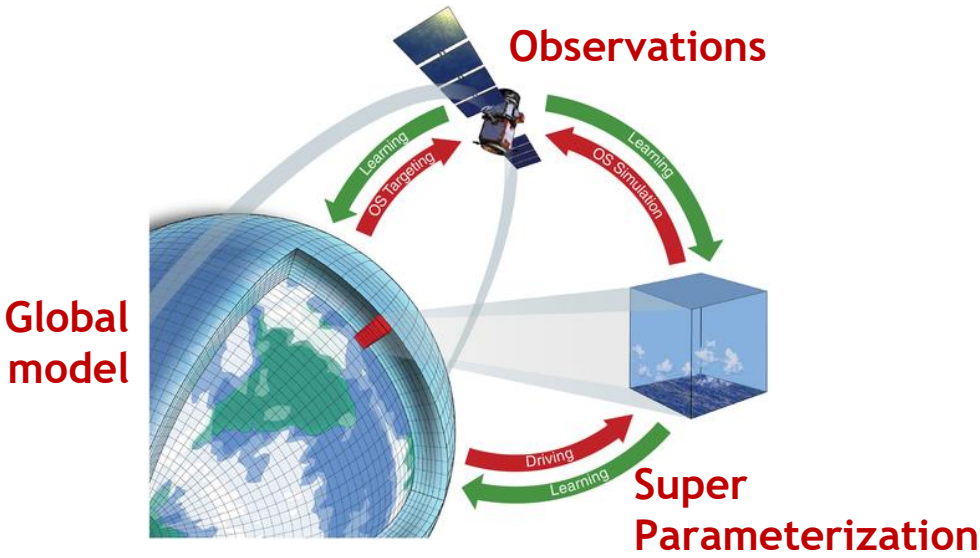
<https://clima.caltech.edu/>



<https://blogs.nvidia.com/blog/2019/07/17/clima-climate-model/>

## Spotting Clouds on the Horizon: AI Resolves Uncertainties in Climate Projections

July 17, 2019 by ISHA SALIAN



Caltech

**JPL**  
Jet Propulsion Laboratory  
California Institute of Technology

**Mit** Ocean

**NPS**  
PRAESTANTIA PER SCIENTIAM  
Atmosphere





# CLiMA: New Climate Model Development



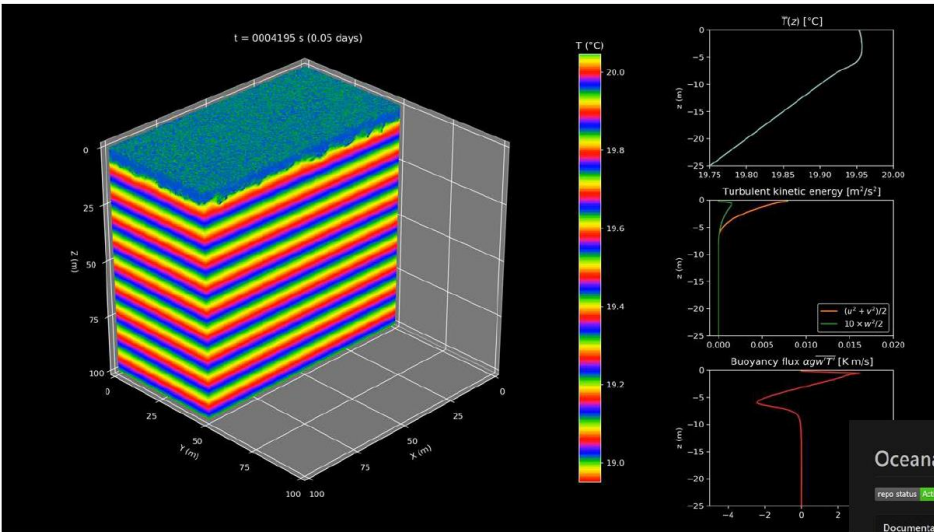
<https://clima.caltech.edu/>

## Pushing the Envelope in Ocean Modeling

-From Keynote Presentation by Dr. John Marshall, MIT, at Oxford AI Workshop, Sep 2019, Oxford, UK



### Oceananigans (LES Ocean model)



Upper ocean mixing driven by wind and cooling

Finite volume, non-hydrostatic model  
LES Anisotropic Minimum Dissipation closure

Written in Julia and supports CPU and GPU

Ali Ramadhan, Chris Hill, J-M Campin  
Greg Wagner & Valentin Churavy

**Oceananigans.jl**

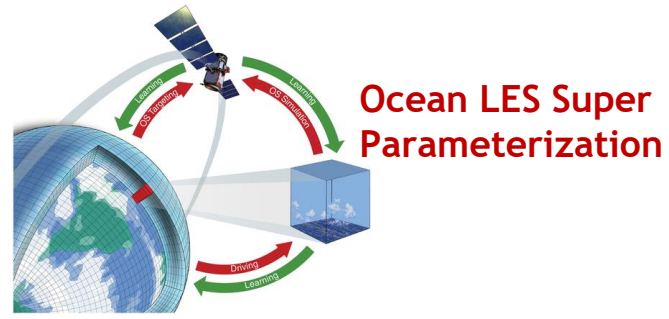
repo status: Active | license: MIT | ask us: anything

Documentation | Build Status (CPU, GPU, Windows) | Code coverage

docs latest | build latest | pipeline passed | build failed | coverage 99% | codecov 68%

A fast non-hydrostatic ocean model in Julia that can be run in 2 or 3 dimensions on CPUs and GPUs. The plan is to use this as a stand-alone large eddy simulation (LES) model which can be used as a source of training data for statistical algorithms and/or embedded within a global ocean model as a super-parameterization of small-scale processes (Campin et al., 2011).

Our goal is to develop friendly and intuitive code allowing users to focus on the science and not on fixing bugs. Thanks to high-level, zero-cost abstractions that the Julia programming language makes possible, the model can be used to look and feel no matter the dimension or grid of the underlying simulation, or whether running on CPUs or GPUs.



### Pushing the Envelope in Ocean Modeling

- MIT Ocean Modeling Group**  
Raffaele Ferrari and John Marshall
- Brandon Allen, Jean-Michel Campin, Basile Gallet, Chris Hill, Ali Ramadhan, Andre Souza, Greg Wagner.
- MIT JuliaLab**  
Alan Edelman  
Valentin Churavy

Developing Ocean component of CLiMA

Developing an Earth System model that automatically learns from data and targeted high-resolution simulations (of e.g. clouds and ocean mixing)

Tapio Schneider, Andrew Stewart  
CalTech



# OpenACC GPU Development for LFRic Model

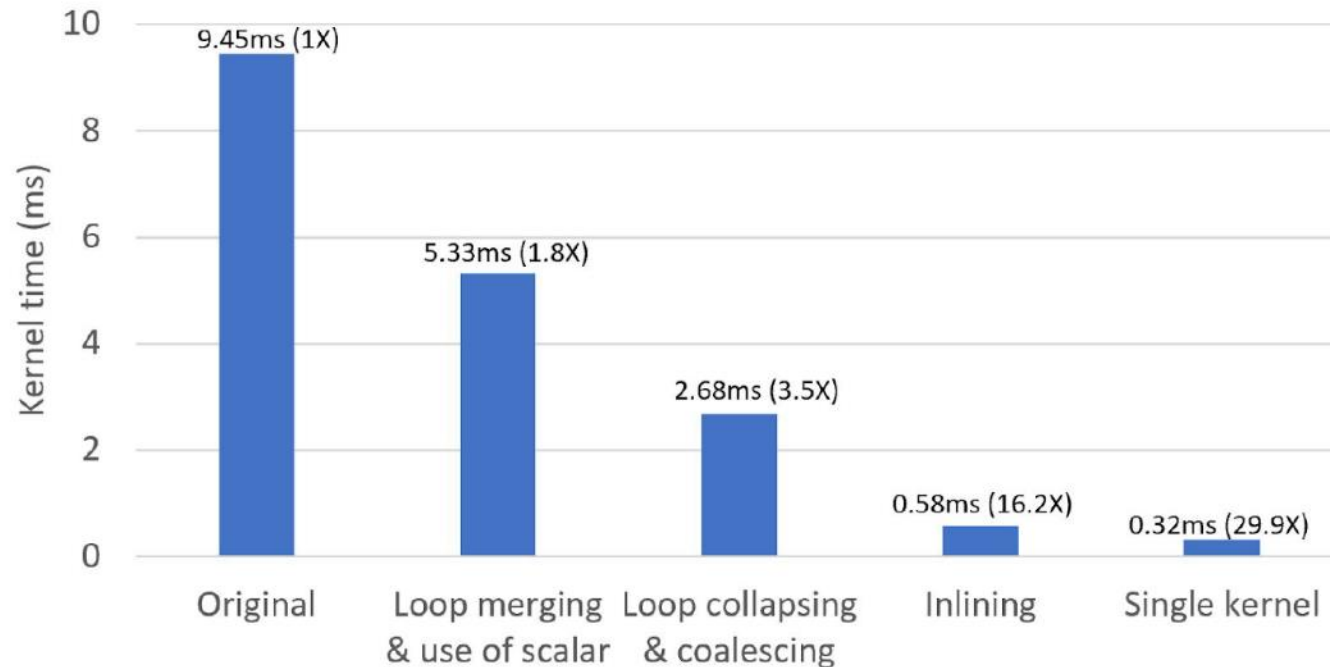


- **OpenACC collaboration with MetOffice and STFC: LFRic model**
  - GungHo-MV (matrix-vector operations) OpenACC kernel developed by MetOffice
  - NVIDIA optimizations applied to the OpenACC kernel achieved 30x improvement
  - Improved OpenACC code provided to STFC as 'target' for Psyclone auto-generation

## “Optimization of an OpenACC Weather Simulation Kernel”

- A. Gray, NVIDIA

**30x** Improvement from NVIDIA optimizations over original MetO code



# OpenACC GPU Development for LFRic Model



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**30x** Improvement from  
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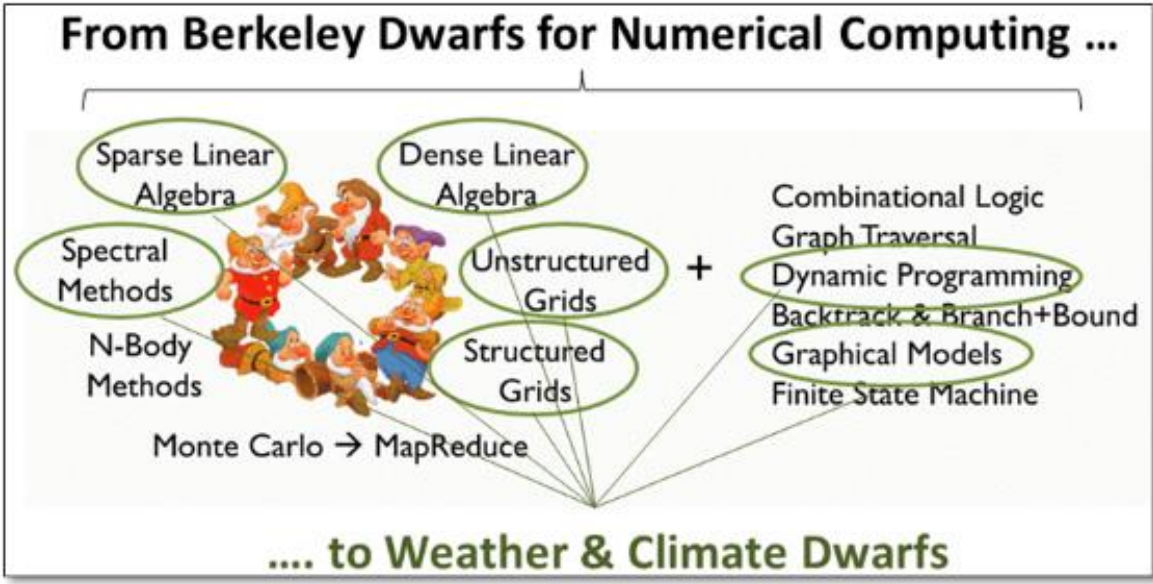
The screenshot shows the OpenACC website header with the logo and navigation menu. The main content area features the title 'Optimizing an OpenACC Weather Simulation Kernel' and a date of 12/19/2018. The text describes the optimization of an OpenACC code provided by the UK Met Office for the LFRic Weather Simulation Model. It mentions the use of an automated system called PSyclone and the hand-tuning of the code to provide a 'gold standard' for PSyclone. The optimizations described are similar to those applied to other scientific applications. A section titled 'Original Code' shows a snippet of Fortran code with OpenACC directives.

```
do color = 1, ncolor
  !$acc parallel loop
  do cell = 1, ncp_color(color)
    ...
    call matrix_vector_code(...)
  end do
end do
```

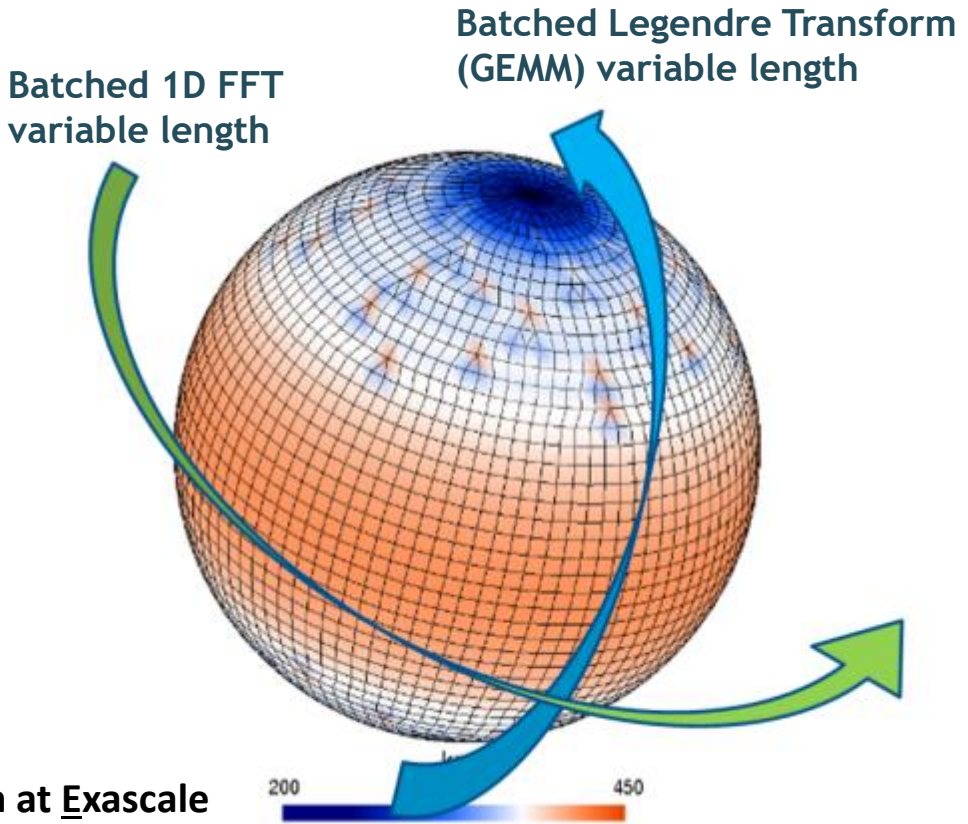
<https://www.openacc.org/blog/optimizing-openacc-weather-simulation-kernel>



# ESCAPE Development of Weather & Climate Dwarfs



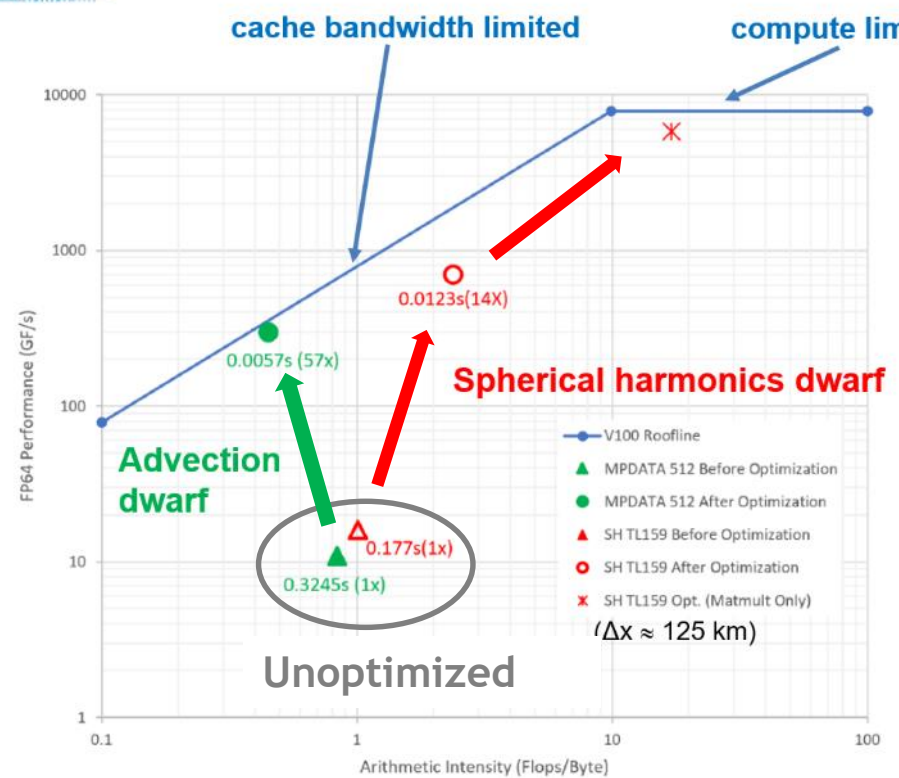
## NVIDIA-Developed Dwarf: Spectral Transform - Spherical Harmonics



ESCAPE = Energy efficient Scalable Algorithms for weather Prediction at Exascale

# ECMWF IFS Dwarf Optimizations - Single-GPU

## Hybrid Computing – single GPU



SH Dwarf = 14x  
 Advection Dwarf = 57x

- by:
- exposing parallelism in loops for OpenACC mapping
  - Kernel optimization by memory mapping
  - exploiting CUDA BLAS features
  - minimizing data allocation and movement

From "ECMWF Scalability Programme"

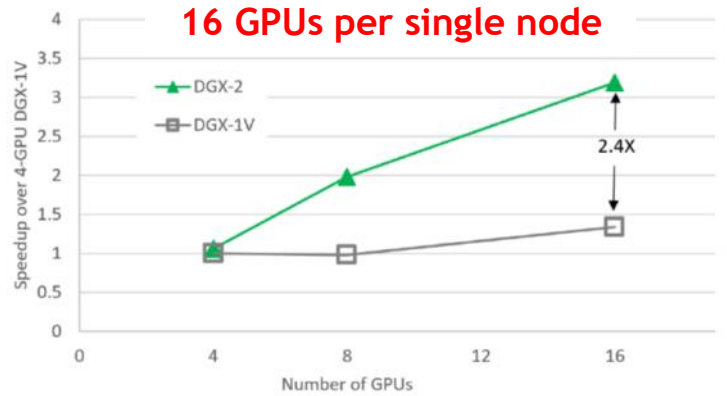
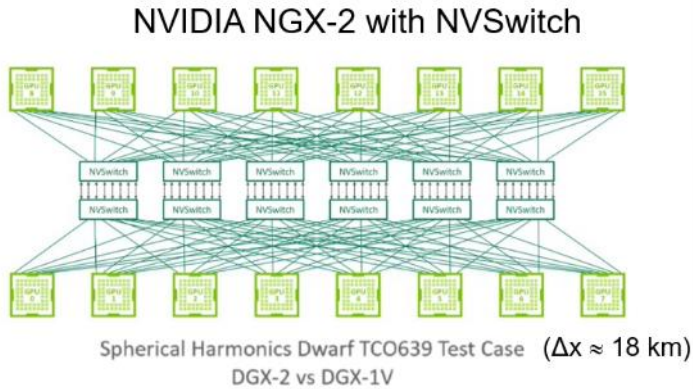
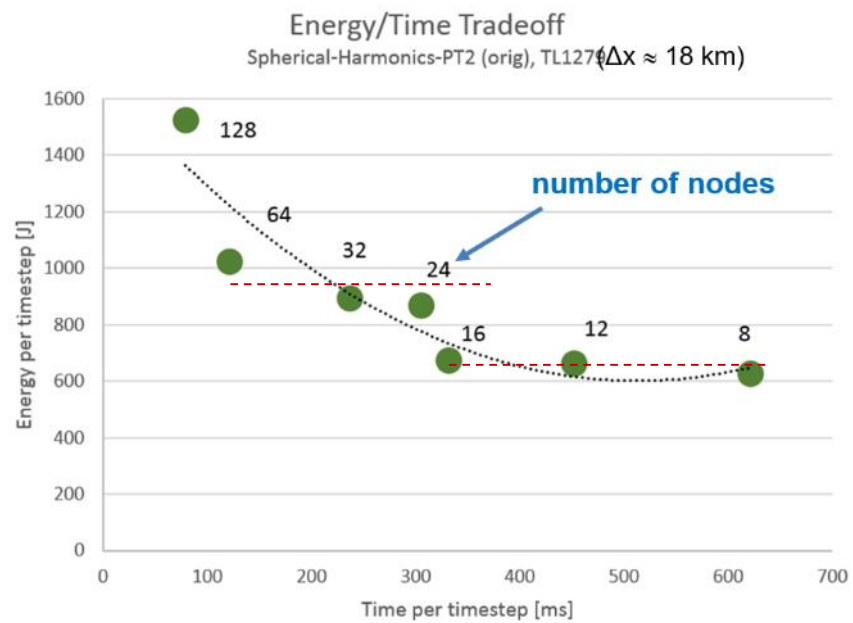
Dr. Peter Bauer,  
 UM User Workshop,  
 MetOffice, Exeter, UK  
 15 June 2018

- Single V100 GPU improved SH dwarf by 14x vs. original
- Single V100 GPU improved MPDATA dwarf 57x vs. orig



# ECMWF IFS SH Dwarf Optimization - Multi-GPU

## Hybrid Computing – multiple GPU



**From “ECMWF Scalability Programme”**

**Dr. Peter Bauer,**  
UM User Workshop,  
MetOffice, Exeter, UK  
**15 June 2018**

- Results of Spherical Harmonics Dwarf on NVIDIA DGX System
- Additional 2.4x gain from DGX-2 NVSwitch for 16 GPU systems



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