

# Fortran Standards Toolkit (FST)

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# What is FST?



- An ongoing project
- Mission: provide automated source-to-source translation tools for Fortran
  - Identify and transform non-standard, obsolescent and deleted syntactic constructs to follow recent standards
- Developed using the Rose compiler infrastructure
  - an open source compiler infrastructure to build source-to-source program transformation and analysis tools
  - for large-scale C (C89 and C98), C++ (C++98 and C++11), UPC, Fortran (77, 95, 2003), OpenMP, Java, Python, PHP, and Binary applications.

# The Issue with Archaic Constructs

- Often compiler specific
  - Introduces portability issue
- Not guaranteed to behave as intended
  - Especially concerning for scientific programs
  - Reproducibility is at risk

# Examples of Archaic Constructs

1. The "\*"n" notation in type declarations
2. Hollerith data
3. DO with CONTINUE as terminal label
4. f66-style array(1) declarations
5. Livermore/Cray/VAX pointers
6. common blocks
7. equivalence
8. PAUSE
9. BUUFER IN/BUFFER OUT/UNIT
10. ENCODE/DECODE
11. direct access record numbers following a quote
12. The list goes on ...

# Why the Rose Compiler?

- Provides high level interfaces for AST manipulation
  - SageBuilder
  - SageInterface

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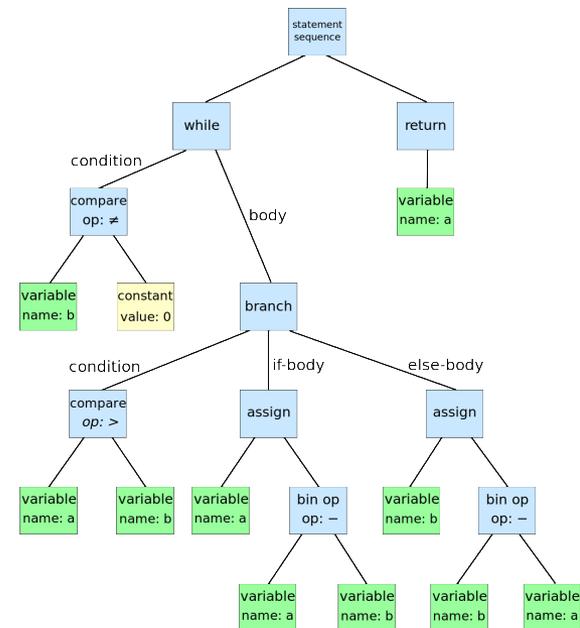
- Provides high level interfaces for AST manipulation
  - SageBuilder
  - SageInterface
- AST == Abstract Syntax Tree

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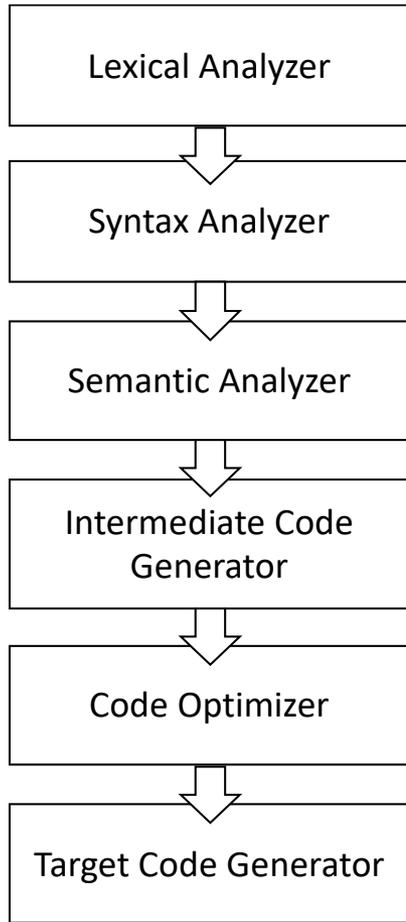
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  - SageBuilder
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```
while b ≠ 0
  if a > b
    a := a - b
  else
    b := b - a
return a
```

Represents



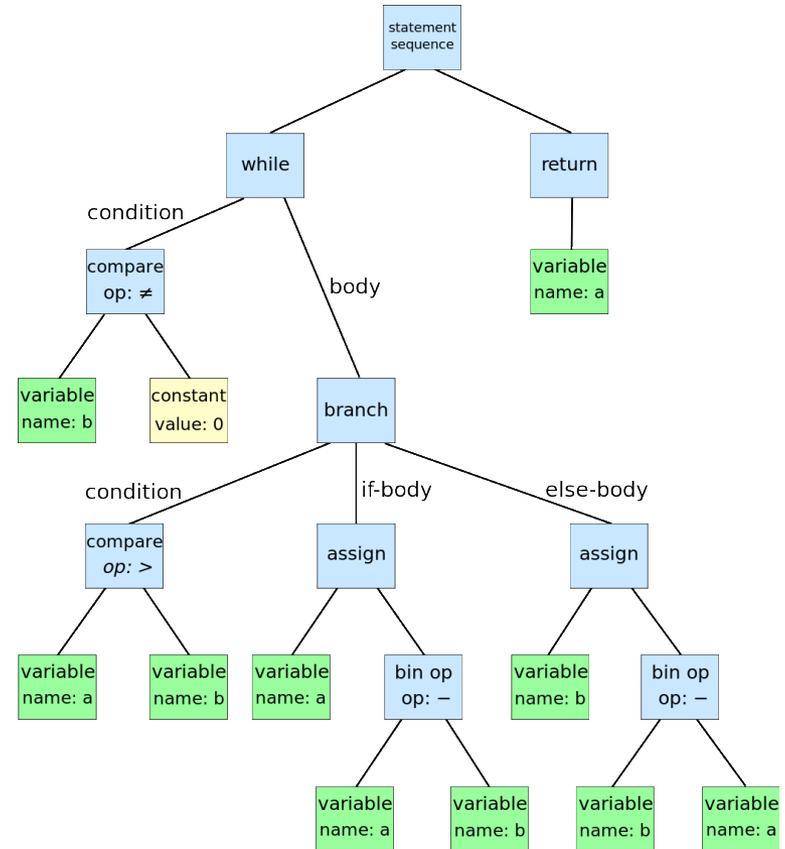
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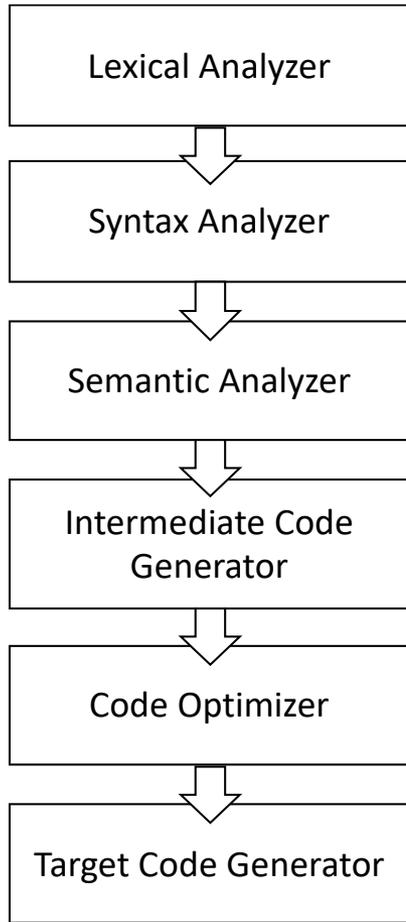
Front-end



Back-end



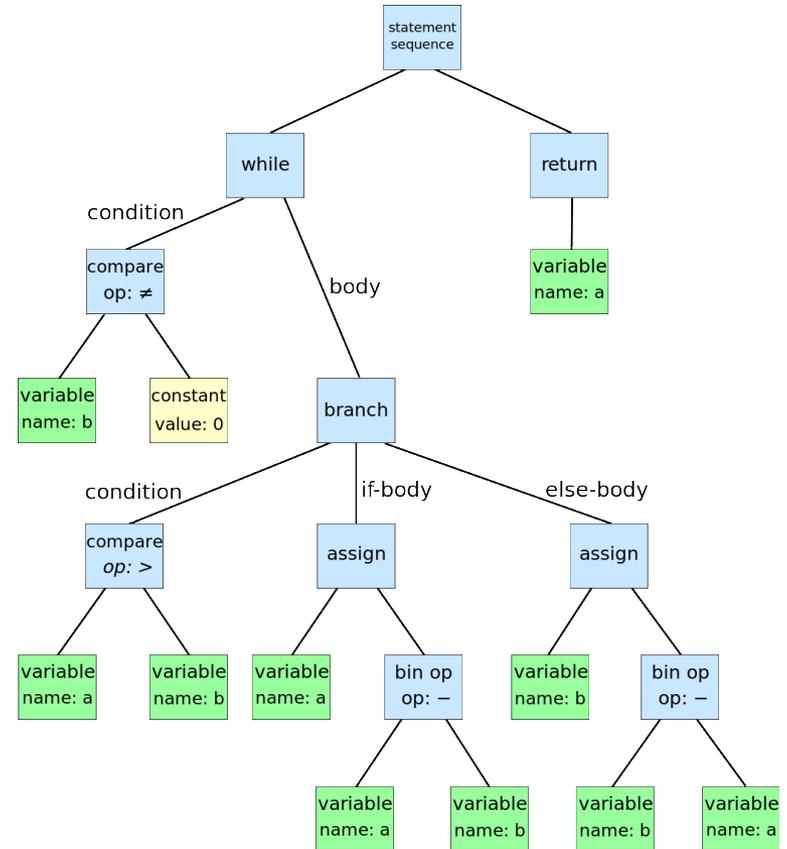
# Why the Rose Compiler?



Front-end



Back-end



# Tools Built Using Rose

- Follow a visitor pattern
  - Method of operating on a structure

```
#include "rose.h"
#include "helperFunctions.h"
#include <iostream>
#include <regex>

using namespace std;
using namespace Rose;
using namespace SageInterface;
using namespace SageBuilder;

class visitorPrinter : public AstSimpleProcessing {
public:
    int printDebug;
protected:
    helperFunctions h;
    void virtual visit(SgNode* astNode);
};

void visitorPrinter::visit(SgNode* node) {
    h.printClass(node);

    if((node->variantT() != V_SgSourceFile) && (node->variantT() != V_SgGlobal) &&
        (node->variantT() != V_SgFunctionParameterList)){

        h.printSource(node);
        if(node->variantT() == V_SgFunctionRefExp){
            SgFunctionType* type = isSgFunctionType(isSgFunctionRefExp(node)->get_type());
            h.printClass(type);
            SgFunctionParameterTypeList* list = type->get_argument_list();
            h.printSource(list);
            // cout << list->front() << endl;
        }
    }
}
```

```
int main(int argc, char* argv[]){

    //Initialize and check compatibility
    ROSE_INITIALIZE;

    //commandline processing of flags
    Rose_STL_Container<string> l =
        CommandLineProcessing::
            generateArgListFromArgcArgv (argc, argv);

    //Build traversal object
    visitorPrinter v;

    //build AST
    SgProject* project = frontend(1);

    //Start traversal
    v.traverseInputFiles(project, preorder);

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# Tools Included in FST

- Nonblocked do-loop translator
  - DO with CONTINUE as terminal label
  - Goto's by necessity
- Arithmetic-if translator
- Type-star translator
  - The "\*"n" notation in type declarations

# Nonblocked Do-Loop Translator

- Nonblocked do-loop – a loop whose terminal statement is not 'end do'

# Nonblocked Do-Loop Translator

- Nonblocked do-loop – a loop whose terminal statement is not 'end do'

nonblocked

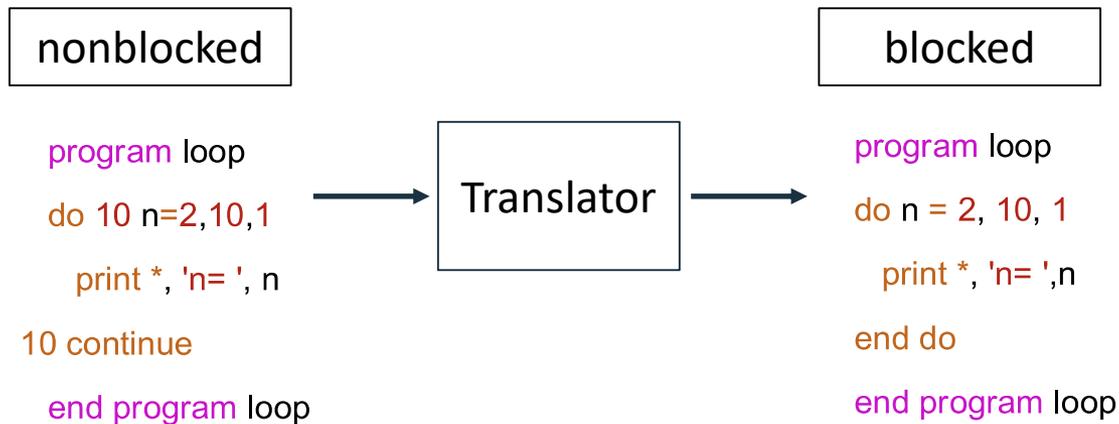
```
program loop  
do 10 n=2,10,1  
  print *, 'n= ', n  
10 continue  
end program loop
```

blocked

```
program loop  
do n = 2, 10, 1  
  print *, 'n= ',n  
end do  
end program loop
```

# Nonblocked Do-Loop Translator

- Nonblocked do-loop – loop's terminal statement is a labeled continue statement



# Nonblocked Do-Loop Translator

```
program loop
do 10 n=2,10,1
  print *, 'n= ', n
10 continue

  goto 20
20 continue

  do 30 n=2,10,1
  if (n .GT. 5) goto 30
30 continue

  do 40 n=2,10,1
  if (n .GT. 5) goto 50
40 continue
50 continue

  do 60 n=2,10,1
  if (n .GT. 5) goto 70
60 continue
  print *, 'n= ', n
70 continue

  do 80 n=2,10,1
  do 90 k=2,10,1
  if (k .eq. 5) goto 100
90 continue
80 continue
100 continue

  do 110 n=2,10,1
  do 120 k=2,10,1
  if (k .eq. 5) goto 110
120 continue
110 continue

  do 130 n=2,10,1
  do 140 k=2,10,1
  if (k .eq. 5) goto 140
140 continue
130 continue

  do 150 n=2,10,1
  do 150 k=2,10,1
  print *, 'n= ', n
  end do
150 continue
end program loop
```

Translator

```
program loop
do n = 2, 10, 1
  print *, 'n= ',n
end do

  goto 20
20 continue

  do n = 2, 10, 1
  if (n > 5) cycle
end do

  do n = 2, 10, 1
  if (n > 5) exit
end do

  do n = 2, 10, 1
  if (n > 5) goto 70
end do
  print *, 'n= ',n
70 continue

  do n = 2, 10, 1
  do k = 2, 10, 1
  if (k .eq. 5) goto 100
  end do
end do
100 continue

  do n = 2, 10, 1
  do k = 2, 10, 1
  if (k .eq. 5) exit
end do
end do

  do n = 2, 10, 1
  do k = 2, 10, 1
  if (k .eq. 5) cycle
end do
end do

  do n = 2, 10, 1
  do k = 2, 10, 1
  print *, 'n= ',n
  end do
end do
end program loop
```

# Nonblocked Do-Loop Translator

Un-translated

Translated

```

program loop
do 10 n=2,10,1
  print *, 'n= ', n
10 continue
end program loop
    
```

```

do 10 n=2,10,1
  print *, 'n= ', n
10 continue
    
```

```

do n = 2, 10, 1
  print *, 'n= ', n
end do
    
```

```

program loop
  n = 2, 10, 1
  print *, 'n= ', n
do
end do
end program loop
    
```

Basic non-blocked do-loop

```

goto 20
20 continue

do 30 n=2,10,1
  if (n .GT. 5) goto 30
30 continue

do 40 n=2,10,1
  if (n .GT. 5) goto 50
40 continue
50 continue

do 60 n=2,10,1
  if (n .GT. 5) goto 70
60 continue
  print *, 'n= ', n
70 continue

do 80 n=2,10,1
  do 90 k=2,10,1
    if (k .eq. 5) goto 100
90 continue
80 continue
100 continue

do 110 n=2,10,1
  do 120 k=2,10,1
    if (k .eq. 5) goto 110
120 continue
110 continue

do 130 n=2,10,1
  do 140 k=2,10,1
    if (k .eq. 5) goto 140
140 continue
130 continue

do 150 n=2,10,1
  do 150 k=2,10,1
    print *, 'n= ', n
150 continue
end program loop
    
```

```

goto 20
20 continue

do n = 2, 10, 1
  if (n > 5) cycle
end do

do n = 2, 10, 1
  if (n > 5) exit
end do

do n = 2, 10, 1
  if (n > 5) goto 70
end do
  print *, 'n= ', n
70 continue

do n = 2, 10, 1
  do k = 2, 10, 1
    if (k .eq. 5) goto 100
  end do
end do
100 continue

do n = 2, 10, 1
  do k = 2, 10, 1
    if (k .eq. 5) exit
  end do
end do

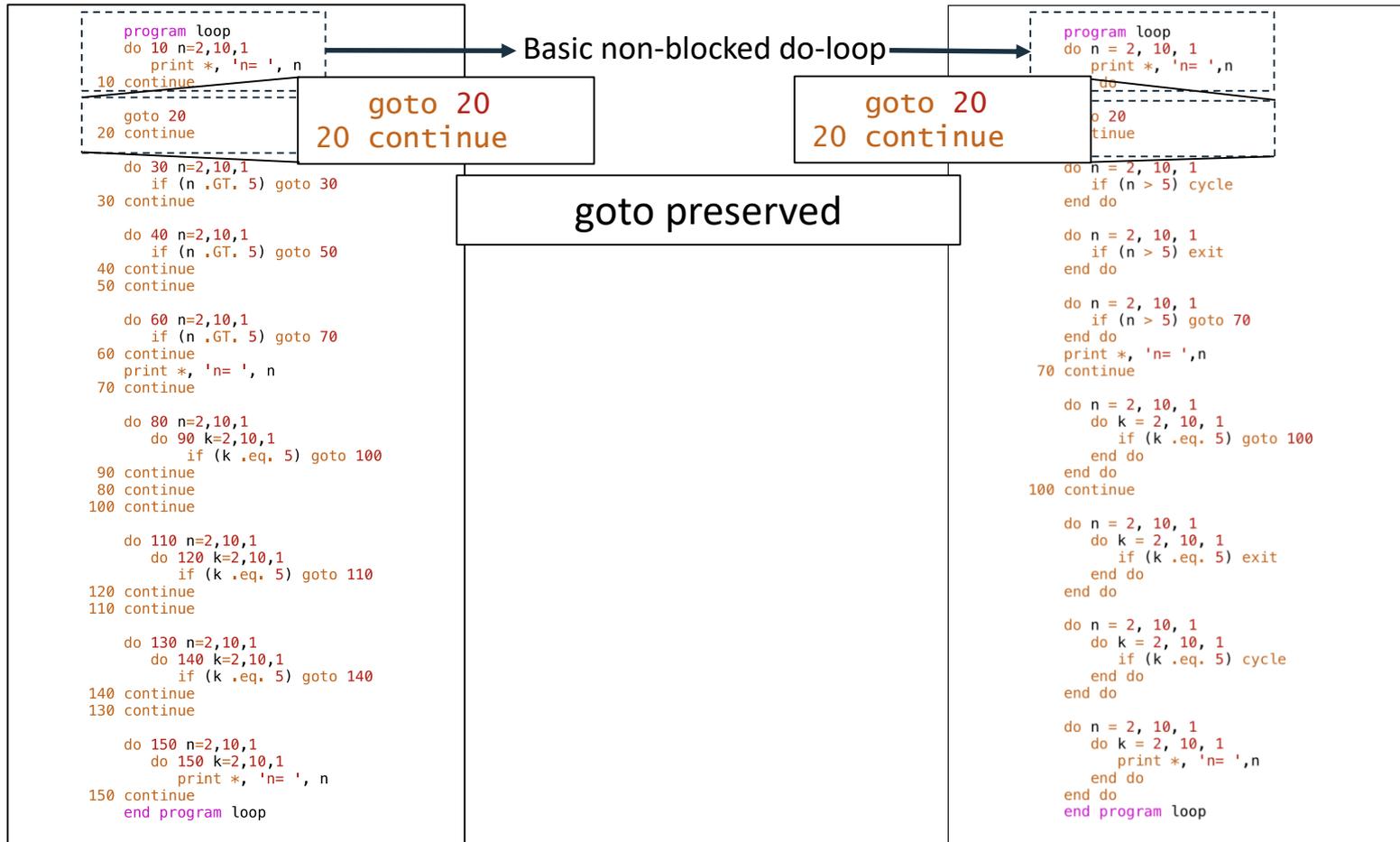
do n = 2, 10, 1
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    if (k .eq. 5) cycle
  end do
end do

do n = 2, 10, 1
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end do
end program loop
    
```

# Nonblocked Do-Loop Translator

Un-translated

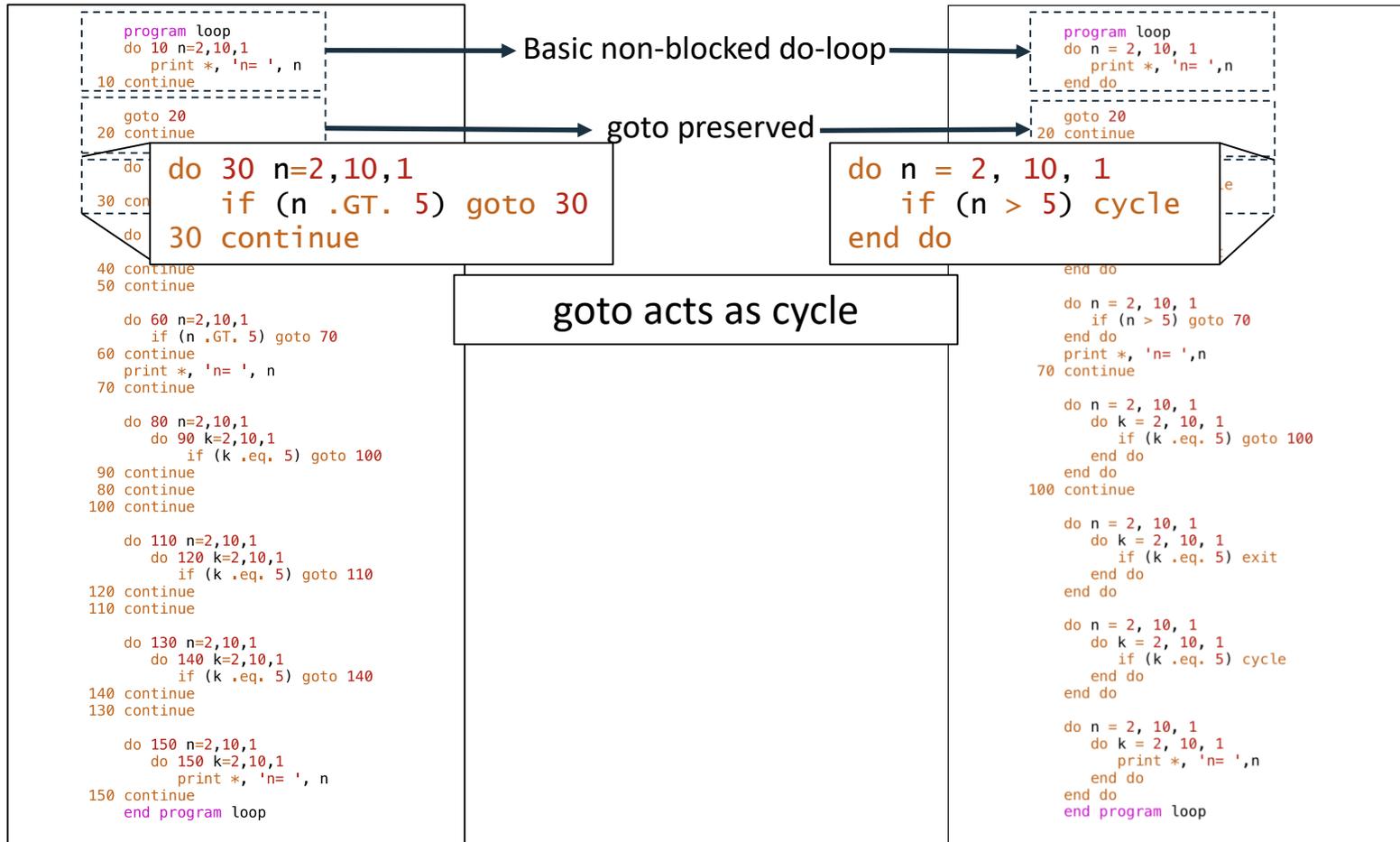
Translated



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Un-translated

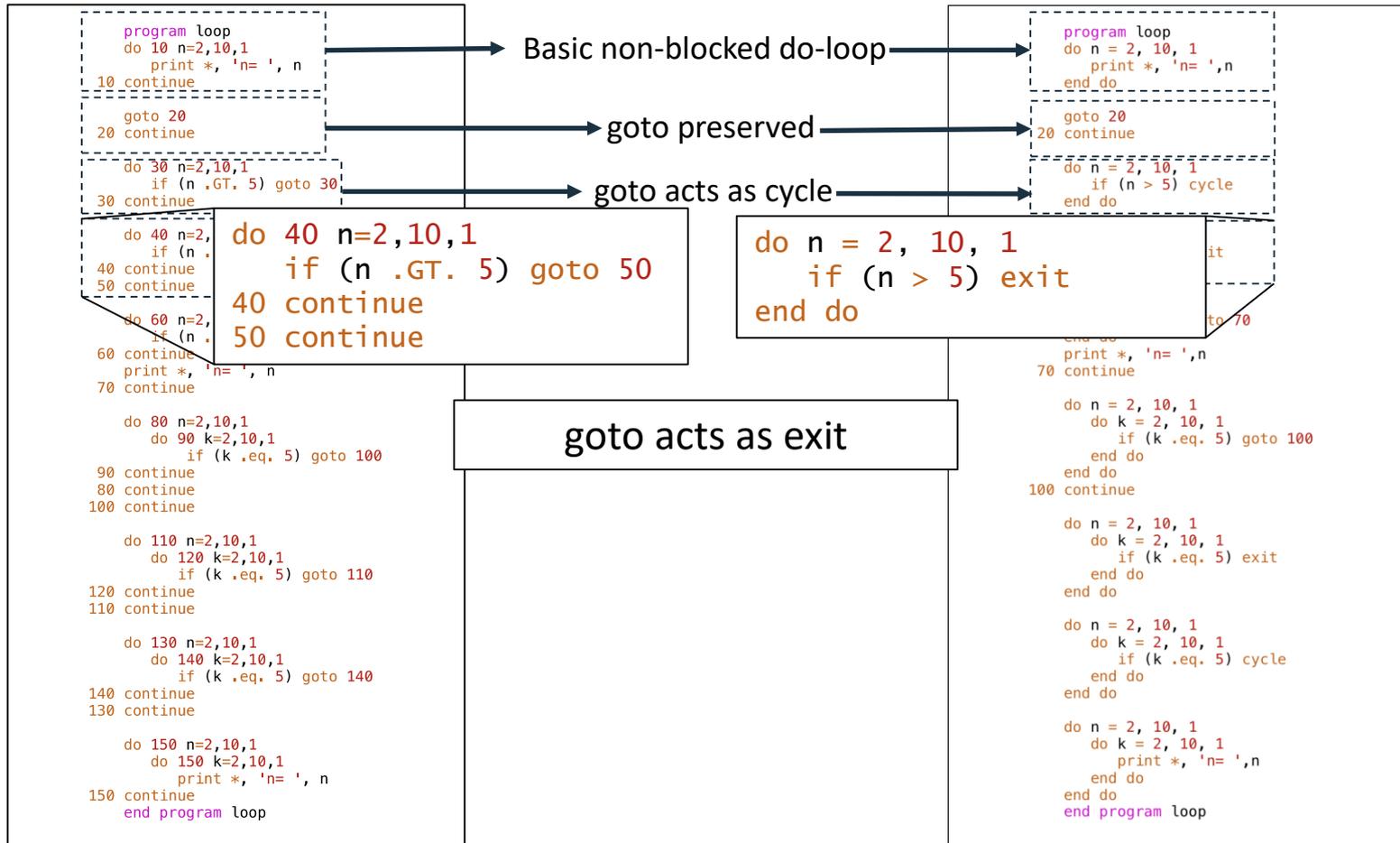
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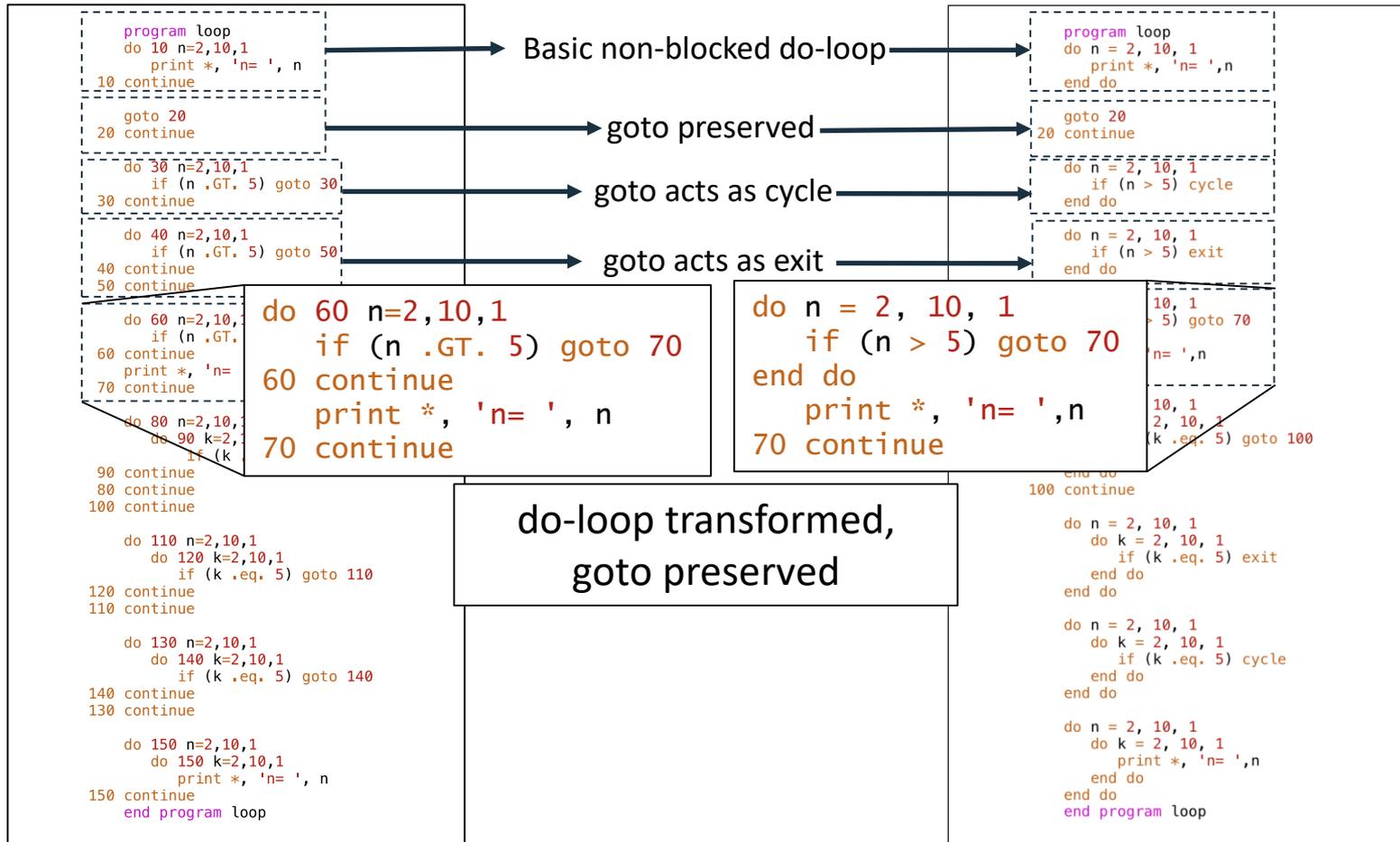
Translated



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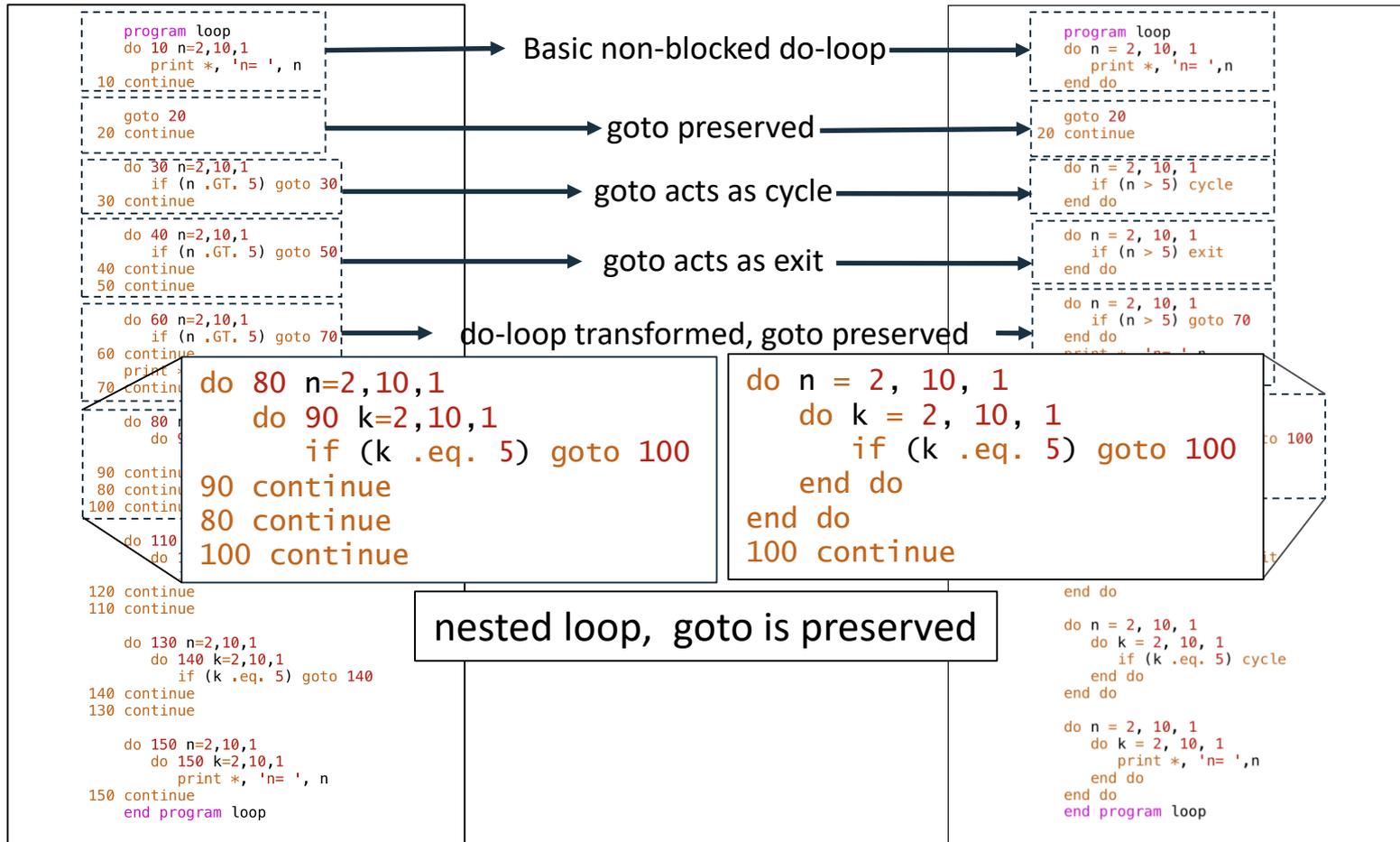
Translated



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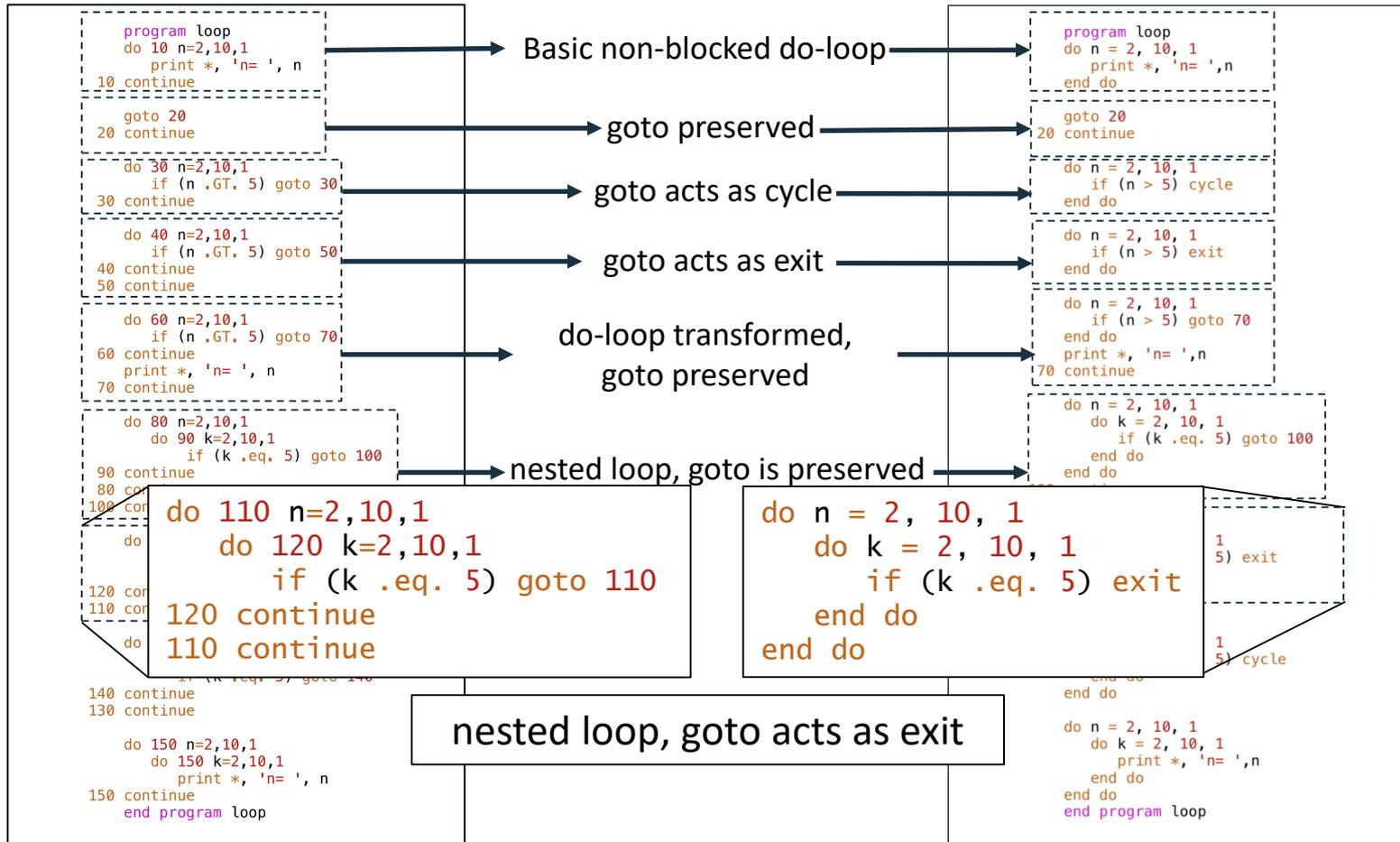
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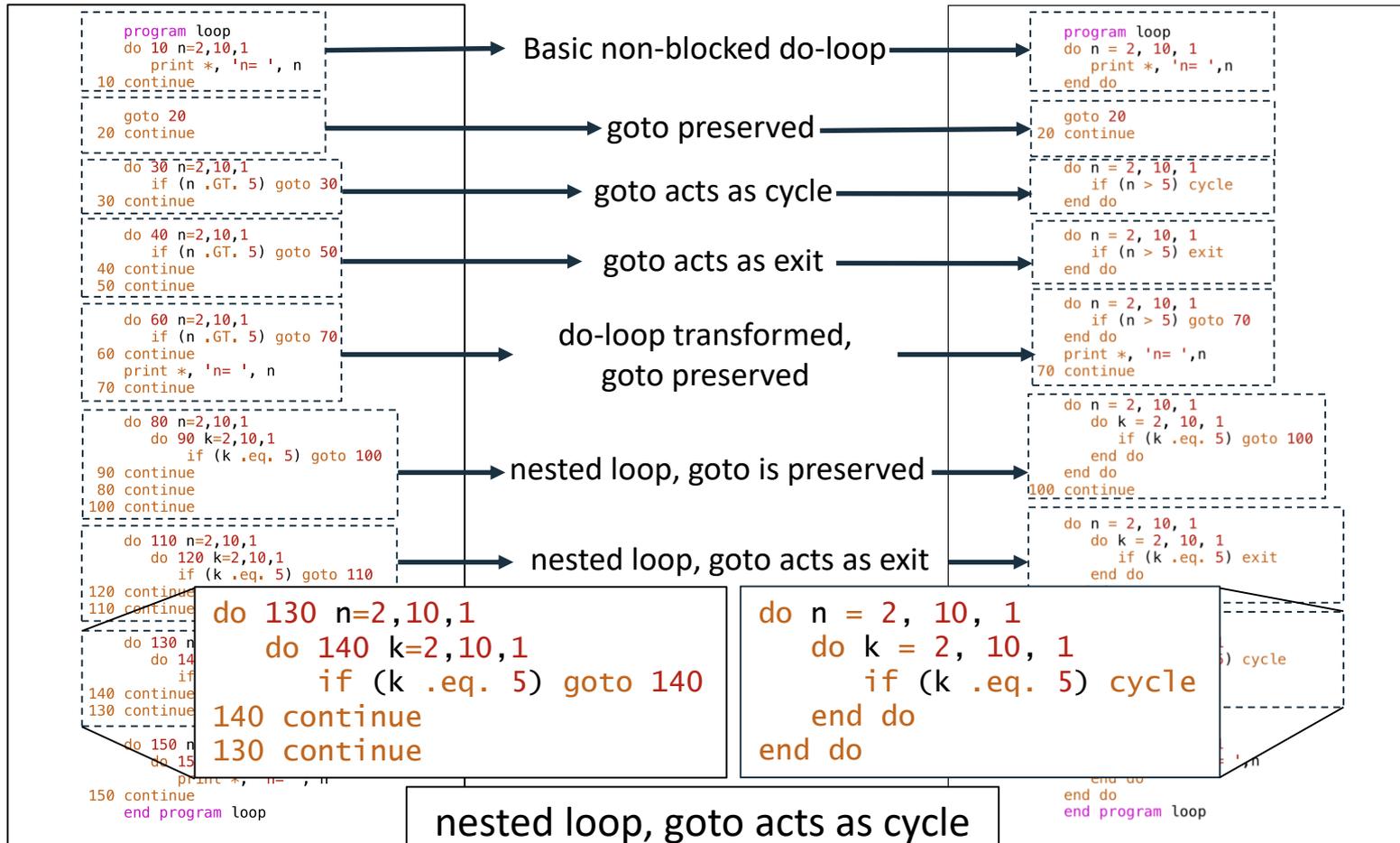
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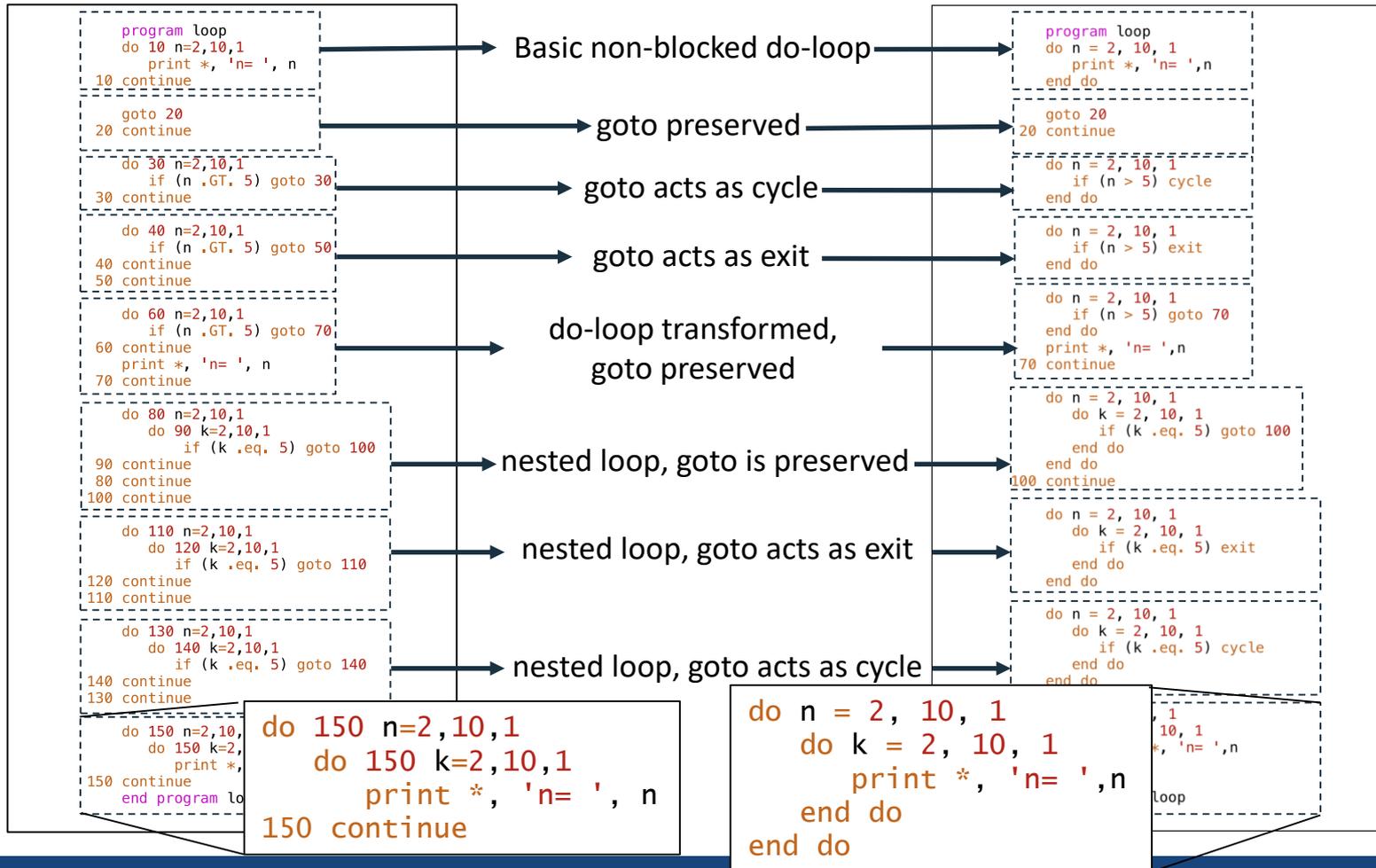
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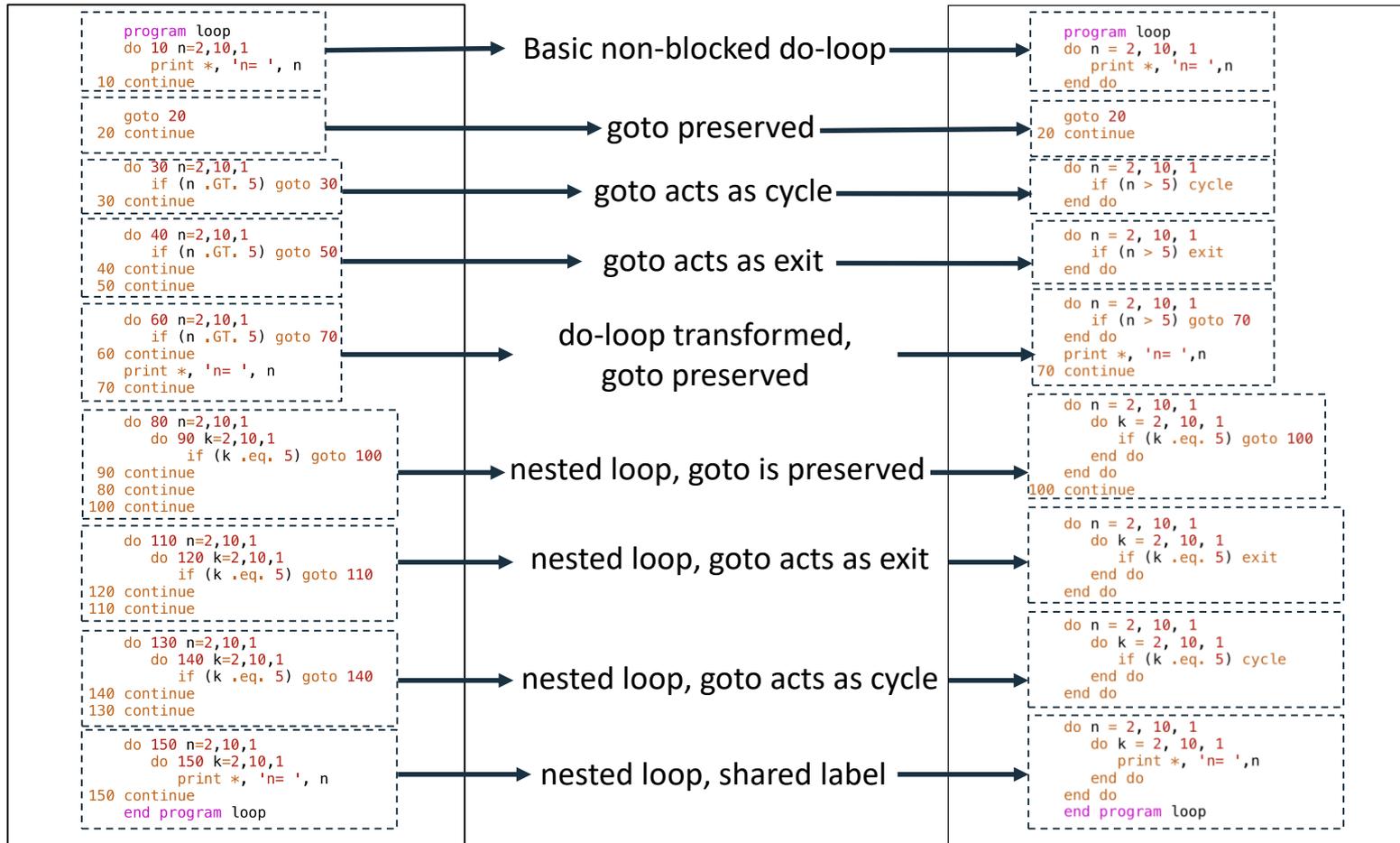
Translated



# Nonblocked Do-Loop Translator

Un-translated

Translated



# Arithmetic-If Translator

- Translates arithmetic if's to standard if constructs

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- Translates arithmetic if's to standard if constructs

```
program arithmeticif
n = 5
if(n) 10,20,30
10 continue
20 continue
30 continue
end program arithmeticif
```



```
program arithmeticif
n = 5
if (n > 0) then
  goto 30
else
  if (n < 0) then
    goto 10
  else
    goto 20
  end if
end if
10 continue
20 continue
30 continue
end program arithmetif
```

# Type-star Translator

- Handles "\*"n" notation in type declarations

# Type-star Translator

- Handles "\*"n" notation in type declarations

```
program test
  real*4 x1
  real*8 x2
  real*16 x3
  complex*8 y2
  complex*16 y3
  integer*2 z1
  integer*4 z2
  integer*8 z3
  integer*16 z4
  character*2 c1
  character*4 c2
  character*8 c3
  character*16 c4
end program test
```



```
program test
  real(kind=real32) :: x1
  real(kind=real64) :: x2
  real(kind=real128) :: x3
  complex(kind=real64) :: y2
  complex(kind=real128) :: y3
  integer(kind=int16) :: z1
  integer(kind=int32) :: z2
  integer(kind=int64) :: z3
  integer(kind=int128) :: z4
  character(len=2) :: c1
  character(len=4) :: c2
  character(len=8) :: c3
  character(len=16) :: c4
end program test
```

# ***fst* Interface**

# ***fst*** Interface

```
fduffy@cheyenne1:~/fst2018> ./fst -help
```

```
~~~~~  
Fortran Standards Toolkit v1.0  
~~~~~  
usage: fst [tool_sequence] [options] [source]
```

[tool\_sequence]     must be a set of one or more integers delimited  
                    by comma ',' with no spaces

[options]            may be any number of options supported by the Rose  
                    compiler and/or FST tools.

[source]             may be any source file. The output will be put in the  
                    directory of the source file given as input.

Disregard clobber warning. FST operates on a copy of your input source.

Available tools

1. Arithmetic-if Translator
2. Nonblocked-do Translator
3. Type-star Translator

```
fduffy@cheyenne1:~/fst2018> fst 1,2,3 -v source.f90
```

# ***fst*** Interface

```
fduffy@cheyenne1:~/fst2018> ./fst -help
```

```
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```
fduffy@cheyenne1:~/fst2018> fst 1,2,3 -v source.f90
```

# Current Status

- Works well on free form Fortran
- Often encounters problems with fixed form and older
  - Other archaic constructs not handled by the kit keep compilation from succeeding.

# Future Work

- Handle more constructs
  - F77 style comments
  - Common blocks to modules
- F77 -> f90

# Thanks to...

- Dan Nagle and Davide del Vento for their mentorship and support with the project.
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