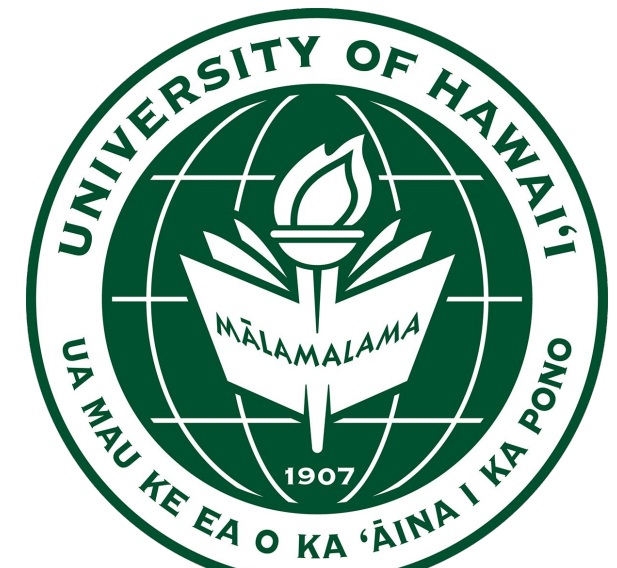
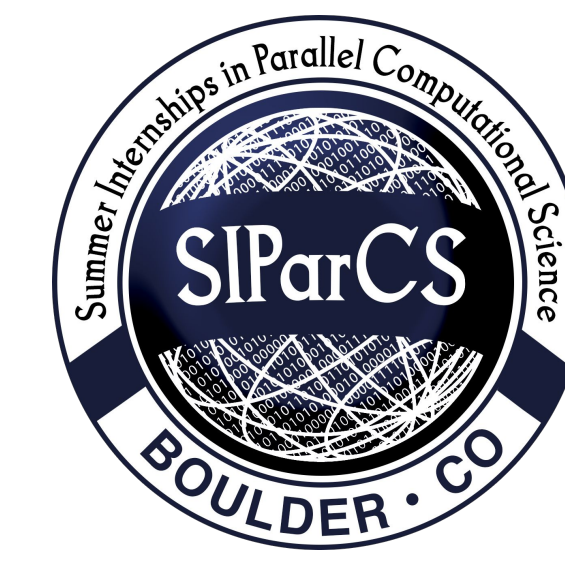


# The *xgcm* Python package makes ocean model processing easier, better, faster, and shorter

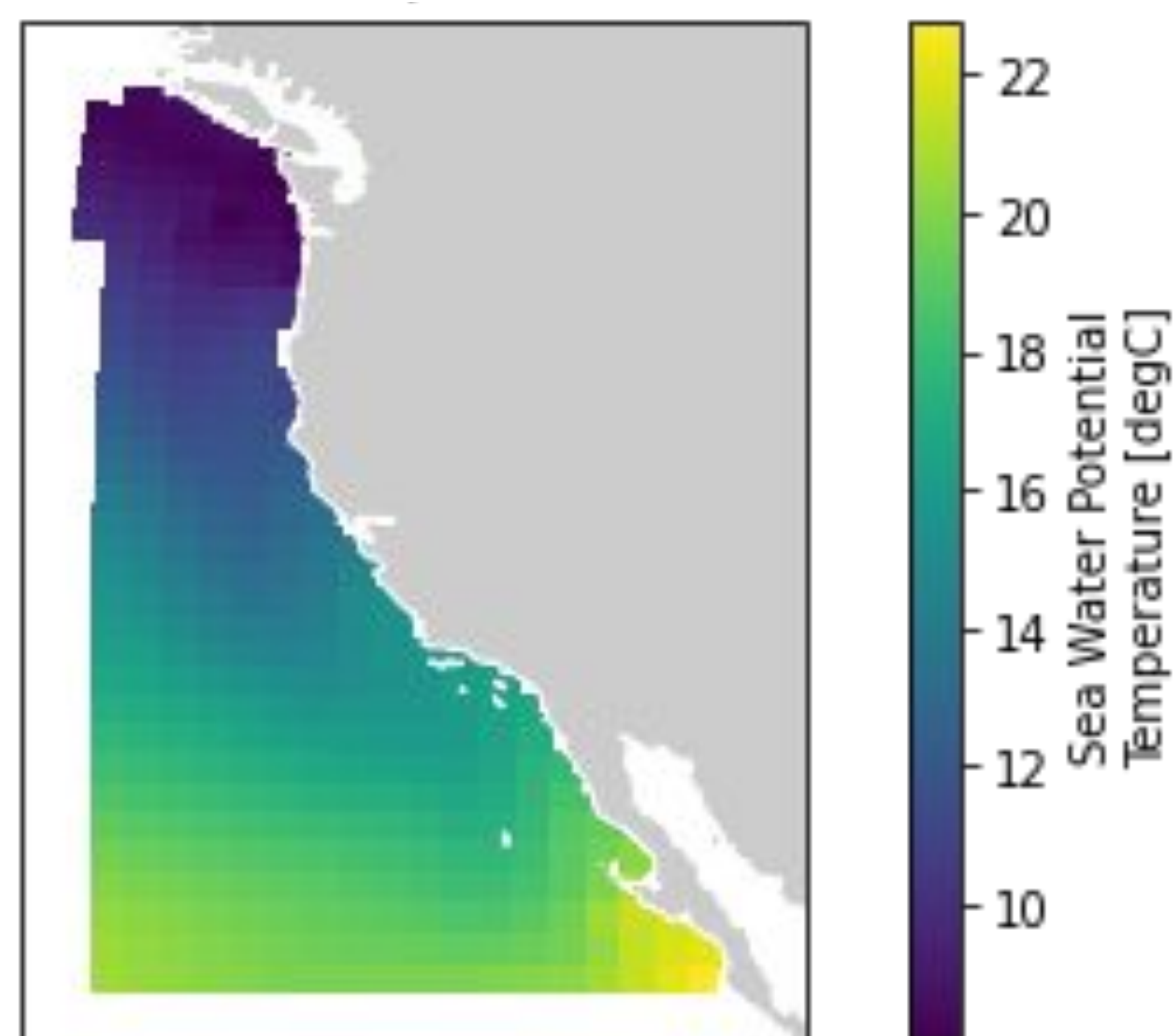
NCAR



Dianne Deauna<sup>1</sup>, Anderson Banihirwe<sup>2</sup>, Julius Busecke<sup>3</sup>, and Deepak Cherian<sup>2</sup>  
<sup>1</sup>University of Hawai'i at Mānoa, <sup>2</sup>National Center for Atmospheric Research, <sup>3</sup>Columbia University

Interactive Jupyter notebook:  
[bit.ly/xgcm\\_demo\\_siparcs2021](http://bit.ly/xgcm_demo_siparcs2021)

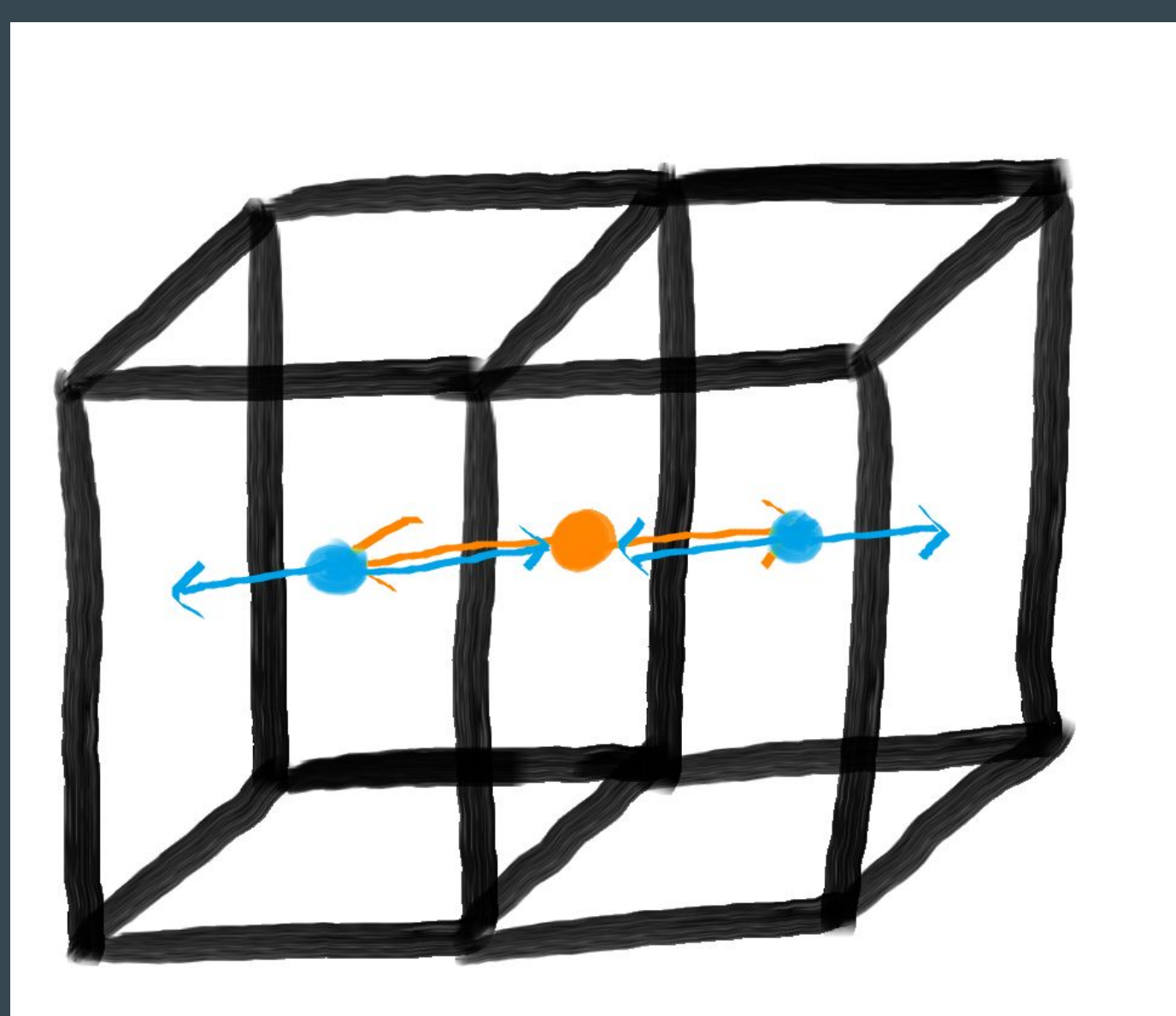
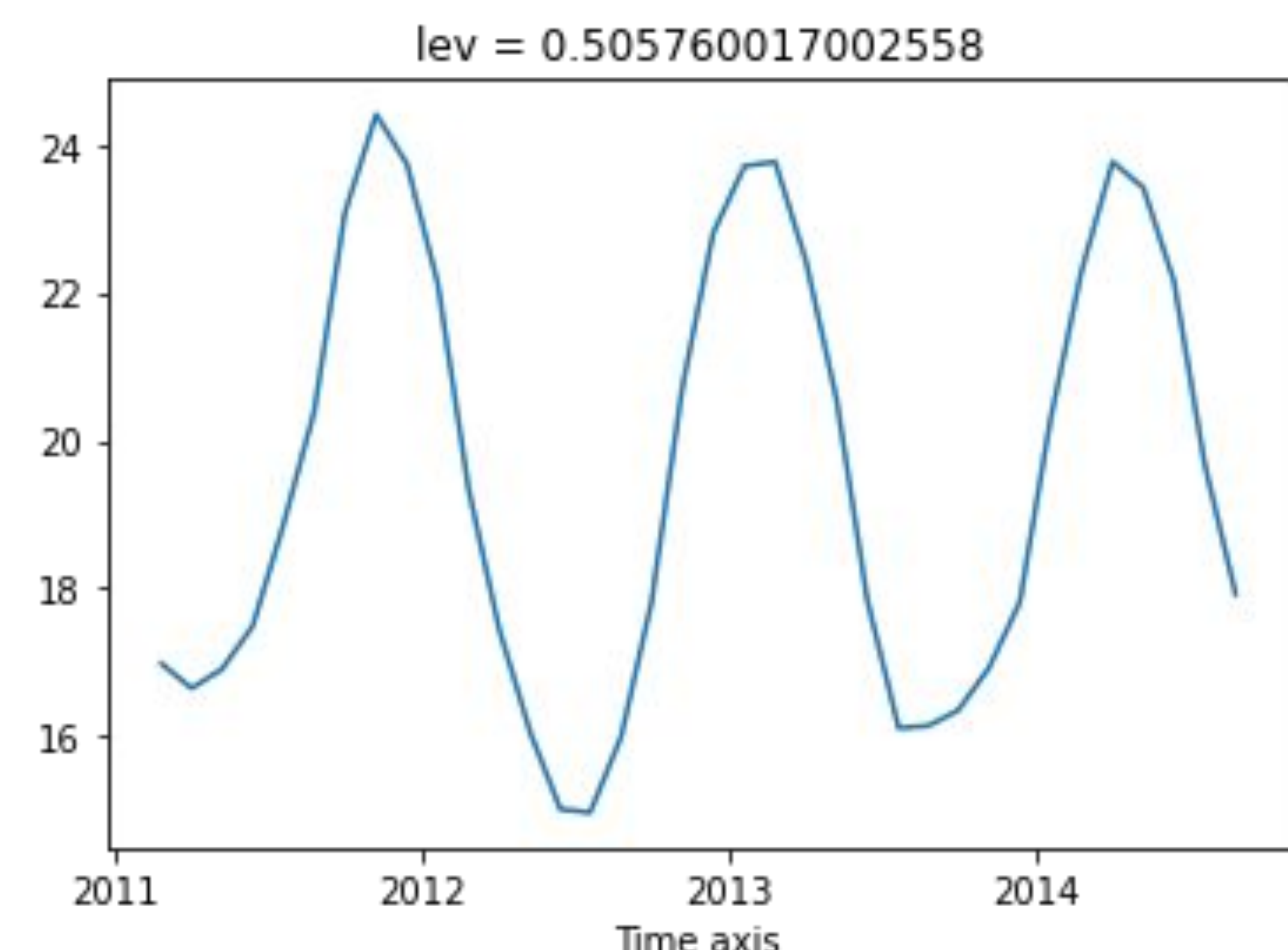
## Input: model surface temperature



```
grid.average(temperature, ['X', 'Y'])
```

Ocean modeling is mostly representing the ocean as cubes, where vector and scalar quantities are computed at different positions within them. The *xgcm* Python package can account for these model geometries (*metrics*) and do operations such as area-weighted average with minimal, intuitive code.

## Output: time series of area-weighted temperature



Model *metrics* refer to the length, width, area, and volume of grid cells within circulation models. For example, the distance along the x-axis between temperature points (blue), differs from the distance between u-velocity points (yellow).

The *xgcm* package relies on the knowledge of model metrics to run operations such as area-weighted average temperature. Over the summer, the following features were updated to improve *xgcm*'s ability to handle metrics:

`set_metrics()`

- Enables overwriting of previously assigned metrics, and allows for assigning multiple metrics on the same axis with different dimensions

`interp_like()`

- Allows for the interpolation of a data array to the positions of another data array (e.g., given the distance along x-axis for temperature, we can interpolate this to the distance along the x-axis for u-velocity)

`get_metric()`

- Selects for the metric required for a data variable along a specified axis for grid-aware operations and allows for automatic interpolation of missing metrics from available metric values on surrounding positions